

Burgess, Lawrence Pease, Joseph & Stonestreet, Theophilus Hangrave, Joseph Green
Theodore Mudd, Francis Respeake, Joseph Mathen, Francis E. Dunnington,
Thomas to Tubman, John B. Hungerford, Willson Smeol, John Colep, Gustavus
Gill, William H. Pile, Francis Digges, Thomas Price, Robert Ferguson, Joseph
A. Turner, Philip Edelin, William Norton, Thomas Marshall, Mather W. Courtnay,
George Forbes, Josias H. Hanson, Hugh Cox, William Mathews, John Meredith
John Edelin, Walter M. Miller, James Reeves, Edwards Turner, James Gardiner
and George Gardiner as Justices of the Peace for Charles County.

John Ash, William Monker, Peter Howble, James Morris, John Parish,
Joshua Ennis, Nicholas Burke, and Thomas Barnett were appointed Sumner
Inspectors for Baltimore and a commission issued to each of them separately,
accordingly.

Horatio Bell-Elderry was appointed Major in the Seventeenth Regiment
Maryland Militia in Prince Georges County in the room of Major Ignatius
Manning removed.

Ordered, that the clerk of the Council write to the different Agents who
have not accounted for the collection of arms requiring a return on or before the
twentieth day of March, stating the arms collected, the places where deposited,
the money expended with the specific charges and vouchers. written to accordingly.

Ordered, that the Treasurer of the western shore pay to Gideon Buckmaster
of Calvert County the sum of thirty dollars for House rent for the Public arms
in eighteen hundred and seventeen as per account.

Samuel Goddington was appointed a Justice of the Peace for Allegany
County and commission issued to; John Reed, Jesse Tomlinson, John Shaw
Benjamin Tomlinson, John Rice, Thomas Brasap, William Hoyer, Nicholas
Durbin, John Holtzman, Isaac Osmon, William Ashby, William
Johnson, Henry White senior, Nathaniel B. Magruder, Lenox Martin,
John Purbridge, George P. Hinckle, John Scott, Charles F. Brodway,
James Tidball, George Robinett of Nathan, Thomas B. Crawford,
Adam Siglar, Thomas Dawson, Thomas Wilson, Junior, Jonathan & Son.