

introduce a bill to protect terrapins in the waters of Queen Anne's county, and regulate the taking of the same.

On motion of Mr. Stevens,

Leave was granted the committee on Manufactures, hereafter to be appointed, to introduce a bill for the protection of manufactures in Baltimore city.

On motion of Mr. Kerr,

Leave was granted the Talbot county delegation to introduce a bill to compensate Wm. H. Councill for printing.

On motion of Mr. Greene,

Leave was granted the committee on the Judiciary to introduce a bill to authorize the county commissioners of Allegany county, to borrow a sum of money to pay volunteers to be mustered into the service of the United States, and to make valid and legalize certain acts and orders passed by said commissioners on the 26th and 27th day of January, 1864.

On motion of Mr. Duncan,

Leave was granted the Cecil and Worcester county delegations to introduce a bill requiring the prepayment for recording of deeds, bills of sale, &c.

Mr. Stockbridge, from the committee on the Judiciary, reported favorably a bill entitled, "An Act to add a section to article 93 of the Code of Public General Laws, entitled, 'Testamentary Law,' to be numbered 329, relating to the receipt and custody by the Registers of Wills of the wills of living persons;"

Which were read the first time.

Also, favorably a bill entitled, "An Act to repeal section 62, of article 75, Code of Public General Laws, entitled, 'Pleadings, Practice and Process,' and to re-enact the same with amendments, so as to provide a uniform mode for extending interlocutory judgments or judgment by default;"

Which were read the first time.

Mr. Hebb, from the committee on the Library, presented the following report:

The committee on the Library beg leave to report, that they have received from the Librarian his report, and herewith submit the same to the House, and request that it be entered upon the Journal:

Your committee have examined the vouchers for the disbursement of the contingent fund, and find the same correct.