stricts the appointment of commissioners of insolvent debtors for the city and county of Baltimore, to persons of legal knowledge, be and the same is kereby repealed."

The bill was then read the third time, passed and re-

turned to the house of delegates.

Mr. Brown from the committee to which was referred the bill entitled, an act to make valid the acts and proceedings of justices of the peace in Carroll county, reported that the committee had had said bill under consideration and were of opinion it ought to pass with the following amendment,

Which was read and assented to:

Strike out the word 'special' in the 8th line 1st section.

The bill was then read the second and by special order the third time, passed & returned to the house of delegates.

Mr. Brown from the committee to which was referred the bill entitled, an act to appoint commissioners and to authorise them to open and lay out alleys in the Town of New Windsor, in Carroll county, reported favorably thereon.

It was read the second, and by special order the third time, passed and returned to the house of delegates.

Mr. Ricaud from the committee on invalid deeds and defective proceedings, to which was referred the resolution in favor of Levi Dawson, allowing him time to compound on a tract of land called "Deep Snow," reported favorably thereon.

It was read the second, and by special order the thirdtime, assented to and returned to the house of delegates.

The clerk of the House of Delegates delivered the following message.

By the House of Delegates February 20th, 1837.

Gentlemen of the Senate,

We propose with the concurrence of your honorable body, to request His Excellency the Governor, to attend in the Senate Chamber, at the hour of 4 o'clock, P. M. on Thursday, the 23d instant, to sign such laws as may have been passed during the present session of the General Assembly. We have appointed Messrs. Carpinter and Henderson, on the part of this house, to join such gentlemen as may be named by your honorable body, to perform that service.