

2007 Laws of Maryland

	Chapter	Page
disposition of proceeds, provisions added.....	451	2688
State Police, Department of, disposal of personal property, provisions altered	210	1510
Seat Belts SEE Motor Vehicle Equipment		
Secretary of State —		
Appropriation to.....	487	2832 3033
Securities —		
Gas, electric, or telephone companies operating in the State, Public Service Commission prior authorization of stock and debt transactions, requirements altered.....	577	3757
Rule against perpetuities, exceptions added	381	2359
Securities Division, appropriation to	487	2820
Security SEE Safety		
Security Alarms —		
Vehicle protection products and warranties, provisions added	407	2487
Security Guards SEE Law Enforcement		
Security Interests —		
SEE ALSO Liens		
Mining operations, pool of financial institutions from which certain financial instruments may be accepted in lieu of performance bonds, expanded	17	741
Recordation tax exemption authorized for property transfers or security interest grants from the United States, the State, a State agency, or a political subdivision in the State.....	384	2373
Release of mortgage, deed of trust, or lien instrument, preparation and recording of statutory release affidavit, provisions added	20 21	748 757
Security interest filing fees, appropriation for distribution to Baltimore City	487	2808
Sediment Control —		
Anne Arundel County –		
Violation of local environmental protection or natural resource conservation law in the Chesapeake Bay Critical Area, statute of limitation for prosecution and disclosure in the contract for sale of the real property involved, provisions added.....	550	3607
Stormwater management, regulations and model ordinance that require environmental site design implementation, plan design requirements, approval process for grading and sediment control and stormwater management plans, requirements added; fee system study and report required	121 122	1148 1155
Seizure SEE Search and Seizure		
Senate SEE General Assembly		
Senior Citizens SEE Elderly Persons		