## INDEX

	Chapter	Page
Limited Health Benefit Plan, establishment for the small ground health insurance market by the Maryland Health Car Commission, provisions added	e 287	1069
Motor vehicle insurance, liability coverage for claims made by family member in same amount as liability coverage for claim made by a nonfamily member, provisions added	a s	
Patient's plan of care form, provisions added	127 506	565 2386
Sale of real property, statement of "total payment" on deed; fo nonresidents, description of "total payment" for which advance income tax payment is required, and definition of "ne proceeds"; term definitions for provisions for required payment	r e t s	
before recordation of deed, provisions altered	. 410	1480
Sentencing guidelines worksheet, entry location for court to repor dollar amount of economic loss of victim of crime involving thef or fraud, requirements added	t	<b>5</b> 0.4
United States Park Police, authority to enforce Maryland law within areas of National Park System, including issuing citations, and reimbursement of court for printing citation	v Y	794
forms, provisions added	. 252	931
Fortune Telling		
Cecil County –		
Palm readers, fortune-tellers, soothsayers, or similar persons	,	
licensing provisions repealed	. 347	1273
Foster Care Children's group homes, use of Subcabinet Resources Directory to notify officials about newly licensed group homes and to quickly identify the owner and licensing agency, analysis and report	7	
required	7	1260
appropriation for	. 429 :	1834
home studies of prospective		1842
Accounting system and reporting requirements	429	1814
Appropriation to local jurisdictions for	429	1705
		1709
W W W A W A W A		1787
Medically fragile children, placement of, study and report required Permanency plan for children in out-of-home placements, factors that a local social services department must consider, altered to give priority to placing child in jurisdiction where child's parent or guardian resides; study and report on out-of-home	;	1040
placements, required	304	1127