

- (D) ODENTON HERITAGE COMPLEX. PROVIDE A GRANT EQUAL TO THE LESSER OF (I) \$250,000 OR (II) THE AMOUNT OF THE MATCHING FUND PROVIDED, TO THE BOARD OF DIRECTORS OF ODENTON HERITAGE SOCIETY, INC. FOR THE REPAIR, RENOVATION, AND RECONSTRUCTION OF THE FORMER MASONIC LODGE AND THE FORMER BETHEL CHURCH, TO BE USED AS AN HISTORICAL AND COMMUNITY CENTER, LOCATED IN ODENTON, SUBJECT TO A REQUIREMENT THAT THE GRANTEE GRANT AND CONVEY AN HISTORIC EASEMENT TO THE MARYLAND HISTORICAL TRUST. NOTWITHSTANDING SECTION 13(5) OF THIS ACT, THE MATCHING FUND MAY CONSIST OF REAL PROPERTY, IN KIND CONTRIBUTIONS, OR FUNDS EXPENDED PRIOR TO THE EFFECTIVE DATE OF THIS ACT (ANNE ARUNDEL COUNTY).....

250,000
- (E) BALTIMORE CLAYWORKS. PROVIDE A GRANT EQUAL TO THE LESSER OF (I) \$100,000 OR (II) THE AMOUNT OF THE MATCHING FUND PROVIDED, TO THE BOARD OF DIRECTORS OF BALTIMORE CLAYWORKS, INC. FOR THE CONSTRUCTION, REPAIR, AND RENOVATION OF TWO HISTORIC BUILDINGS, LOCATED IN BALTIMORE CITY, SUBJECT TO A REQUIREMENT THAT THE GRANTEE GRANT AND CONVEY AN HISTORIC EASEMENT TO THE MARYLAND HISTORICAL TRUST. NOTWITHSTANDING SECTION 13(5) OF THIS ACT, THE MATCHING FUND MAY CONSIST OF IN KIND CONTRIBUTIONS OR FUNDS EXPENDED PRIOR TO THE EFFECTIVE DATE OF THIS ACT (BALTIMORE CITY).....

100,000
- (F) BALTIMORE ZOO TRAMS. PROVIDE A GRANT EQUAL TO THE LESSER OF (I) \$450,000 OR (II) THE AMOUNT OF THE MATCHING FUND PROVIDED, TO THE BOARD OF DIRECTORS OF THE MARYLAND ZOOLOGICAL SOCIETY, INC. FOR THE PURCHASE OF TWO TRAMS TO BE USED AT THE BALTIMORE ZOO, LOCATED IN BALTIMORE CITY. NOTWITHSTANDING SECTION 13(5) OF THIS ACT, THE MATCHING FUND MAY CONSIST OF IN KIND CONTRIBUTIONS (BALTIMORE CITY).....

450,000
- (G) BETHEL A.M.E. MUSEUM AND CYBER COMMUNITY CENTER. PROVIDE A GRANT EQUAL TO THE LESSER OF (I) \$250,000 OR (II) THE AMOUNT OF THE MATCHING FUND PROVIDED, TO THE BOARD OF DIRECTORS OF BETHEL OUTREACH CENTER, INC. FOR THE PLANNING, DESIGN, CONSTRUCTION, AND CAPITAL EQUIPPING OF THE BETHEL AFRICAN METHODIST EPISCOPAL MUSEUM AND CYBER COMMUNITY CENTER, LOCATED