

- (I) FIRE COMPANY;
  - (II) RESCUE COMPANY; OR
  - (III) AMBULANCE COMPANY; OR
- (3) AN AUXILIARY FOR A FREDERICK COUNTY VOLUNTEER:
- (I) FIRE COMPANY;
  - (II) RESCUE COMPANY; OR
  - (III) AMBULANCE COMPANY.

(C) APPLICATION.

(1) BEFORE THE COUNTY AGENCY MAY ISSUE A GAMING PERMIT, THE COUNTY AGENCY SHALL DETERMINE WHETHER THE ORGANIZATION APPLYING FOR THE GAMING PERMIT MEETS THE REQUIREMENTS OF THIS SECTION.

(2) AN APPLICATION AND THE ACTION THAT THE COUNTY AGENCY TAKES ON THE APPLICATION ARE PUBLIC RECORDS.

(D) TERMS.

- (1) (I) A GAMING PERMIT IS VALID FOR 1 YEAR AFTER THE DATE THAT IT IS ISSUED.
  - (II) A GAMING PERMIT MAY NOT BE TRANSFERRED.
- (2) THE COUNTY COMMISSIONERS MAY CHARGE A PERMIT FEE.

(E) LIMITATIONS.

(1) ONLY MEMBERS OF AN ORGANIZATION THAT HOLDS A GAMING PERMIT MAY CONDUCT THE GAMING EVENT.

(2) EXCEPT AS ALLOWED UNDER § 13-1305 OF THIS SUBTITLE, AN INDIVIDUAL MAY NOT BENEFIT FINANCIALLY FROM A GAMING EVENT.

(3) A GAMING PERMIT MAY NOT AUTHORIZE A GAMING EVENT TO BE CONDUCTED ON A SUNDAY BEFORE 1 P.M.

(F) PRIZES.

- (1) THE HOLDER OF A GAMING PERMIT MAY AWARD:
- (I) PRIZES TO INDIVIDUALS AT A GAMING EVENT; AND
  - (II) ONLY ONE MAJOR PRIZE AT EACH GAMING EVENT.
- (2) DURING EACH CALENDAR YEAR, THE HOLDER OF A GAMING EVENT MAY NOT HOLD OR RECEIVE THE PROCEEDS FROM:
- (I) MORE THAN ONE GAMING EVENT IN WHICH THE MAJOR PRIZE HAS A VALUE OF \$5,000 OR MORE; AND