

(1) "GAMING DEVICE" MEANS A MECHANISM FOR PLAYING A GAME OF CHANCE.

(2) "GAMING DEVICE" INCLUDES A PADDLE WHEEL, WHEEL OF FORTUNE, AND CHANCE BOOK.

(3) "GAMING DEVICE" DOES NOT INCLUDE BINGO, A SLOT MACHINE, OR OTHER GAMING DEVICE THAT IS OTHERWISE REGULATED BY STATE LAW.

REVISOR'S NOTE: This subsection is new language derived without substantive change from former Art. 27, § 253A(a)(5).

(F) GAMING EVENT.

(1) "GAMING EVENT" MEANS AN EVENT INVOLVING A GAME OF CHANCE.

(2) "GAMING EVENT" INCLUDES:

(I) A CARNIVAL;

(II) A BAZAAR; AND

(III) A RAFFLE INVOLVING PRIZES OF CASH OF MORE THAN \$1,000 OR MERCHANDISE WITH A CASH EQUIVALENT OF MORE THAN \$1,000.

(3) "GAMING EVENT" DOES NOT INCLUDE BINGO.

REVISOR'S NOTE: This subsection is new language derived without substantive change from former Art. 27, § 253A(a)(6).

(G) GAMING PERMIT.

"GAMING PERMIT" MEANS A PERMIT TO OPERATE A GAMING DEVICE AT A GAMING EVENT THAT THE COUNTY COMMISSIONERS ISSUE UNDER THIS SUBTITLE.

REVISOR'S NOTE: This subsection is new language derived without substantive change from former Art. 27, § 253A(a)(7).

(H) PERSON.

"PERSON" INCLUDES A JOINT INTEREST HELD BY TWO OR MORE PERSONS.

REVISOR'S NOTE: This subsection is new language derived without substantive change from former Art. 27, § 253A(a)(8).

The portion of former Art. 27, § 253A(a)(8) that is not included in the article-wide defined term "person" appears in this subsection. See § 1-101 of this article for the balance of the definition.

Defined term: "Person" § 1-101

(I) REPRESENTATIVE.

"REPRESENTATIVE" MEANS A PERSON WHO HAS BEEN A BONA FIDE MEMBER OF A FUNDRAISING ORGANIZATION OR EDUCATIONAL ORGANIZATION FOR AT LEAST