

~~(I) AFTER A HEARING, IF THE BOARD OF LICENSE COMMISSIONERS FINDS THAT A PAPER GAMING LICENSEE, A WHOLESALE VENDOR LICENSEE, OR AN AGENT OF A LICENSEE HAS VIOLATED THIS SECTION, THE BOARD OF LICENSE COMMISSIONERS MAY REVOKE OR SUSPEND THE LICENSE.~~

~~(J)~~ (I) THE BOARD OF COUNTY COMMISSIONERS MAY IMPOSE THE FOLLOWING PAPER GAMING TAXES:

(1) ON LICENSEES THAT ARE QUALIFIED ORGANIZATIONS, 10% OF GROSS PROFITS MINUS THE COSTS OF PAPER GAMING PRODUCTS; AND

(2) ON LICENSEES THAT ARE FOR PROFIT BUSINESSES, 40% OF GROSS PROFITS MINUS THE COSTS OF PAPER GAMING PRODUCTS.

~~(K)~~ (J) (1) IN THIS SUBSECTION, "FUND" MEANS THE SPECIAL GAMING FUND.

(2) THE BOARD OF COUNTY COMMISSIONERS MAY ESTABLISH A SPECIAL GAMING FUND.

(3) THE FUND IS A SPECIAL CONTINUING, NONLAPSING FUND.

(4) THE FUND MAY BE USED ONLY TO BENEFIT FIRE AND RESCUE DEPARTMENTS AND TO PAY FOR SPECIFIED SCHOOL COSTS.

(5) (I) THE FUND CONSISTS OF:

1. REVENUE DERIVED FROM THE TAXATION OF GROSS PROFITS FROM TIP JAR SALES; AND

2. SUBJECT TO SUBPARAGRAPH (II) OF THIS PARAGRAPH, MONEY RECEIVED FROM OTHER SOURCES.

(II) MONEY FROM THE GENERAL FUND OF THE STATE OR COUNTY, INCLUDING ANY FEDERAL MONEY, MAY NOT BE TRANSFERRED BY BUDGET AMENDMENT OR OTHERWISE TO THE FUND.

(6) THE FUND SHALL BE INVESTED AND REINVESTED IN THE SAME MANNER AS OTHER COUNTY FUNDS.

(7) ANNUALLY THE BOARD OF COUNTY COMMISSIONERS SHALL:

(I) PAY FROM THE FUND ALL ADMINISTRATIVE COSTS OF CARRYING OUT THIS SECTION, INCLUDING THE HIRING OF ADDITIONAL NECESSARY PERSONNEL; AND

(II) ALLOCATE THE REMAINING MONEY IN THE FUND AS FOLLOWS:

1. AT LEAST 25% BUT NOT MORE THAN 35% TO FIRE AND RESCUE DEPARTMENTS; AND

2. THE BALANCE TO PAY FOR SCHOOL CONSTRUCTION, SCHOOL SUPPLIES, AND OTHER NONMAINTENANCE OF EFFORT COSTS.