

(IV) A LAW ENFORCEMENT UNIT THAT INCLUDES WSSC POLICE OFFICERS.

(2) IF A SINGLE EMPLOYEE ORGANIZATION IS CERTIFIED TO REPRESENT MORE THAN ONE BARGAINING UNIT, THE COMMISSION SHALL NEGOTIATE A SINGLE CONTRACT WITH THAT ORGANIZATION COVERING ALL EMPLOYEES THE ORGANIZATION REPRESENTS.

11.5-103.

(A) THE COMMISSION SHALL RECOGNIZE THE RIGHT OF AN EMPLOYEE ORGANIZATION, CERTIFIED UNDER THIS SECTION AS THE EXCLUSIVE REPRESENTATIVE OF A BARGAINING UNIT, TO REPRESENT THE EMPLOYEES OF THE BARGAINING UNIT IN COLLECTIVE BARGAINING AND IN THE SETTLEMENT OF GRIEVANCES.

(B) AN EMPLOYEE ORGANIZATION CERTIFIED AS EXCLUSIVE REPRESENTATIVE OF A BARGAINING UNIT SHALL:

(1) SERVE AS THE SOLE BARGAINING AGENT FOR THE UNIT IN COLLECTIVE BARGAINING; AND

(2) REPRESENT ALL EMPLOYEES IN THE BARGAINING UNIT FAIRLY, WITHOUT DISCRIMINATION, AND WITHOUT REGARD TO WHETHER AN EMPLOYEE IS A MEMBER OF THE EMPLOYEE ORGANIZATION.

(C) AN EMPLOYEE ORGANIZATION MEETS THE REQUIREMENTS OF SUBSECTION (B)(2) OF THIS SECTION AS LONG AS ITS ACTIONS WITH RESPECT TO EMPLOYEES WHO ARE MEMBERS OF THE EMPLOYEE ORGANIZATION AND EMPLOYEES WHO ARE NOT MEMBERS OF THE EMPLOYEE ORGANIZATION ARE NOT ARBITRARY, DISCRIMINATORY, OR IN BAD FAITH.

11.5-104.

(A) AFTER A PUBLIC HEARING, THE COMMISSION SHALL APPOINT AN EXPERIENCED NEUTRAL THIRD PARTY TO SERVE AS LABOR RELATIONS ADMINISTRATOR FOR 1 YEAR.

(B) (1) AFTER THE TERM FOR THE LABOR RELATIONS ADMINISTRATOR APPOINTED UNDER SUBSECTION (A) OF THIS SECTION EXPIRES, THE EXCLUSIVE REPRESENTATIVE OR REPRESENTATIVES AND THE COMMISSION SHALL JOINTLY APPOINT, FROM A LIST OF FIVE NOMINEES ON WHOM THEY HAVE AGREED, A LABOR RELATIONS ADMINISTRATOR ~~FOR A TERM OF 5 YEARS.~~

(2) IF AN EXCLUSIVE REPRESENTATIVE AND THE COMMISSION ARE UNABLE TO JOINTLY AGREE ON A LIST OF FIVE NOMINEES OR ARE UNABLE TO JOINTLY APPOINT A LABOR RELATIONS ADMINISTRATOR FROM THE LIST, THE COMMISSION SHALL REQUEST FROM THE AMERICAN ARBITRATION ASSOCIATION A LIST OF 15 CANDIDATES LOCATED IN MARYLAND OR THE WASHINGTON, D.C. METROPOLITAN AREA.