

CHAPTER 63**(Senate Bill 106)**

AN ACT concerning

Workers' Compensation - Subsequent Injury Fund - Assessment

FOR the purpose of ~~extending~~ repealing the termination date of a certain assessment payable to the Subsequent Injury Fund; correcting a certain cross-reference; and generally relating to the Subsequent Injury Fund.

BY repealing and reenacting, with amendments,

Article - Labor and Employment

Section 9-806(d)

Annotated Code of Maryland

(1999 Volume and 2002 Supplement)

BY repealing and reenacting, with amendments,

Chapter 442 of the Acts of the General Assembly of 1987, as amended by Chapter 316 of the Acts of the General Assembly of 1989, Chapter 542 of the Acts of the General Assembly of 1991, Chapter 40 of the Acts of the General Assembly of 1993, Chapter 292 of the Acts of the General Assembly of 1995, and Chapter 311 of the Acts of the General Assembly of 1999

Section 3

SECTION 1. BE IT ENACTED BY THE GENERAL ASSEMBLY OF MARYLAND, That the Laws of Maryland read as follows:

Article - Labor and Employment

9-806.

(d) (1) The Director of the Subsequent Injury Fund promptly shall remit to the State Treasurer each payment of assessment received by the Subsequent Injury Fund.

(2) The State Treasurer shall hold, manage, and disburse the money in accordance with Title 10, Subtitle [3] 2 of this article.

Chapter 442 of the Acts of 1987, as amended by Chapter 316 of the Acts of 1989, Chapter 542 of the Acts of 1991, Chapter 40 of the Acts of 1993, Chapter 292 of the Acts of 1995, and Chapter 311 of the Acts of 1999

SECTION 3. AND BE IT FURTHER ENACTED, That this Act shall take effect July 1, 1987. ~~The changes made to Article 101, Sec. 66(2)(a)(ii) of the Code as enacted by Section 1 of this Act, and recodified as § 9-806(a) of the Labor and Employment Article by Chapter 8 of the Acts of 1991, shall remain effective for a period of [16] 20 years and, at the end of June 30, [2003] 2007 with no further action required by the General Assembly, the changes made to Article 101, Sec. 66(2)(a)(ii) of the Code under~~