

~~DENIAL OR REVOCATION AND EXPLAIN THE REASONS IN WRITING TO THE PETITIONER WITHIN 30 DAYS AFTER THE RECEIPT OF THE REQUEST FOR THE INFORMAL REVIEW.~~

~~(J) A PERSON WHO VIOLATES SUBSECTION (B) OF THIS SECTION IS GUILTY OF A MISDEMEANOR AND ON CONVICTION IS SUBJECT TO IMPRISONMENT NOT EXCEEDING 5 YEARS OR A FINE NOT EXCEEDING \$5,000 OR BOTH.~~

27A.

(a) [(1)] In this [section] SUBHEADING the following words have the meanings indicated.

[(2)] (B) "Ammunition" means any cartridge, shell, or other device containing explosive or incendiary material designed and intended for use in a firearm.

[(3)] (C) "Bulletproof body armor" means any material or object that is designed to cover or be worn on any part of the body to prevent, deflect, or slow down the penetration of ammunition.

[(4)] (D) "Crime of violence" has the meaning stated in § 643B(a) of this article.

(E) "DRUG TRAFFICKING CRIME" HAS THE MEANING STATED IN § 281A OF THIS ARTICLE.

[(5)] (F) "Firearm" includes:

[(i)] (1) A handgun, antique firearm, rifle, shotgun, short-barreled shotgun, or short-barreled rifle, as defined in § 36F of this article;

[(ii)] (2) A machine gun, as defined in § 372 of this article;

[(iii)] (3) A regulated firearm as defined in § 441 of this article; and

[(iv)] (4) An assault pistol, as defined in § 36H-1 of this article.

[(6)] (G) "SECRETARY" MEANS THE SECRETARY OF THE STATE POLICE OR THE SECRETARY'S DESIGNEE.

27B.

(A) (1) A PERSON MAY NOT WEAR BULLETPROOF BODY ARMOR IN THE COMMISSION OF A CRIME OF VIOLENCE.

(2) DURING AND IN RELATION TO A DRUG TRAFFICKING CRIME, A PERSON MAY NOT WEAR OR POSSESS BULLETPROOF BODY ARMOR.

(b) [Any person who wears bulletproof body armor in the commission of a crime of violence] A PERSON WHO VIOLATES THIS SECTION is guilty of a separate misdemeanor and on conviction, in addition to any other sentence imposed by virtue of commission of the crime of violence OR DRUG TRAFFICKING CRIME, is subject to a fine of not more than \$5,000 or imprisonment for not more than 5 years or both.