

SECTION 1. BE IT ENACTED BY THE GENERAL ASSEMBLY OF MARYLAND, That the Laws of Maryland read as follows:

Article 70B - Department of Aging

SENIOR CITIZENS ACTIVITIES CENTER OPERATING FUND

33.

(A) IN THIS ~~ARTICLE~~ SUBTITLE THE FOLLOWING WORDS HAVE THE MEANINGS INDICATED.

(B) "QUALIFIED DISTRESSED COUNTY" MEANS A COUNTY ~~INCLUDING BALTIMORE CITY~~ THAT HAS DEVELOPED AND SUBMITTED TO THE SECRETARY OF THE DEPARTMENT OF BUSINESS AND ECONOMIC DEVELOPMENT A LOCAL STRATEGIC PLAN FOR ECONOMIC DEVELOPMENT THAT HAS BEEN APPROVED BY THE SECRETARY AND:

(1) FOR WHICH THE AVERAGE RATE OF UNEMPLOYMENT FOR THE MOST RECENT 18-MONTH PERIOD FOR WHICH DATA IS AVAILABLE IS GREATER THAN 150% OF THE AVERAGE RATE OF UNEMPLOYMENT FOR THE ENTIRE STATE DURING THAT SAME PERIOD; OR

(2) FOR WHICH THE AVERAGE PER CAPITA PERSONAL INCOME FOR THE MOST RECENT 24-MONTH PERIOD FOR WHICH DATA IS AVAILABLE IS EQUAL TO OR LESS THAN 67% OF THE AVERAGE PERSONAL PER CAPITA INCOME FOR THE ENTIRE STATE DURING THAT SAME PERIOD.

(C) "SENIOR ~~CITIZEN~~ CITIZENS ACTIVITIES CENTER" MEANS A COMMUNITY OR NEIGHBORHOOD FACILITY FOR THE ORGANIZATION AND PROVISION OF A BROAD SPECTRUM OF SERVICES FOR SENIOR CITIZENS, INCLUDING ~~SERVICES SUCH AS HEALTH, SOCIAL, NUTRITIONAL, EDUCATIONAL, AND RECREATIONAL PROGRAMS FOR ELDERLY CITIZENS~~ SERVICES.

34.

(A) THERE IS A SENIOR CITIZENS ACTIVITIES CENTER OPERATING FUND.

(B) THE FUND IS A CONTINUING, NONLAPSING FUND WHICH IS NOT SUBJECT TO § 7-302 OF THE STATE FINANCE AND PROCUREMENT ARTICLE.

(C) THE FUND SHALL CONSIST OF APPROPRIATIONS ~~PROVIDED FOR IT~~ THAT ARE MADE TO THE FUND IN THE ~~ANNUAL STATE~~ BUDGET.

(D) (1) THE FUNDS PROVIDED FOR FUND SHALL BE USED TO SUPPLEMENT ANY EXISTING FUNDING FOR SENIOR CITIZENS ACTIVITIES CENTERS IN THE FUND SHALL BE IN ADDITION TO AND NOT IN SUBSTITUTION FOR ANY OTHER FUNDS PROVIDED FOR SENIOR CITIZENS ACTIVITIES CENTERS IN THE STATE BUDGET.

(2) THE FUND MAY NOT BE USED TO SUPPLANT ANY EXISTING FUNDING FOR SENIOR CITIZENS ACTIVITIES CENTERS IN THE STATE BUDGET.