

(1998 Replacement Volume and 1999 Supplement)

(As enacted by Chapter 426 (S.B. \_\_\_\_\_ (01r1822)/H.B. \_\_\_\_\_ (01r0484)) (S.B. 624/H.B. 889) of the Acts of the General Assembly of 2000)

**BY repealing**

Article 66B – Zoning and Planning

Section 14.05(c) and 14.08

Annotated Code of Maryland

(1998 Replacement Volume and 1999 Supplement)

(As enacted by Chapter 426 (S.B. \_\_\_\_\_ (01r1822)/H.B. \_\_\_\_\_ (01r0484)) (S.B. 624/H.B. 889) of the Acts of the General Assembly of 2000)

**BY renumbering**

Article 66B – Zoning and Planning

Section 14.05(d) through (g), respectively

to be Section 14.05(c) through (f), respectively

Annotated Code of Maryland

(1998 Replacement Volume and 1999 Supplement)

(As enacted by Chapter 426 (S.B. \_\_\_\_\_ (01r1822)/H.B. \_\_\_\_\_ (01r0484)) (S.B. 624/H.B. 889) of the Acts of the General Assembly of 2000)

SECTION 1. BE IT ENACTED BY THE GENERAL ASSEMBLY OF MARYLAND, That Section(s) 1.00(b) through (k), respectively, of Article 66B – Zoning and Planning of the Annotated Code of Maryland (as enacted by Chapter 426 (S.B. \_\_\_\_\_ (01r1822)/H.B. \_\_\_\_\_ (01r0484)) (S.B. 624/H.B. 889) of the Acts of the General Assembly of 2000) be renumbered to be Section(s) 1.00(c) through (l), respectively.

SECTION 2. AND BE IT FURTHER ENACTED, That the Laws of Maryland read as follows:

**Article 66B – Zoning and Planning**

1.00.

(B) “ADAPTIVE REUSE” MEANS A CHANGE GRANTED BY A LOCAL LEGISLATIVE BODY, UNDER § 4.05 OF THIS ARTICLE, TO THE USE RESTRICTIONS IN A ZONING CLASSIFICATION, AS THOSE RESTRICTIONS ARE APPLIED TO A PARTICULAR IMPROVED PROPERTY.

2.13.

(a) EXCEPT AS PROVIDED IN SUBSECTION (B) OF THIS SECTION, Sections 3.01 through 8.15 of this article do not apply in Baltimore City.

(b) ~~[(1)] Sections 2.01 through 2.11 of this article and all laws and ordinances passed under those sections are not affected by the remaining provisions of this article~~ THE FOLLOWING SECTIONS OF THIS ARTICLE APPLY TO BALTIMORE CITY:

(1) § 1.00(l) (DEFINITION OF “SENSITIVE AREAS”);