CHAPTER 332

(House Bill 104)

AN ACT concerning

Vehicle Laws - Drivers Failing to Stop for School Buses - Enforcement Initiative

FOR the purpose of establishing a grant program under which certain law enforcement agencies may apply for funds for efforts relating to the enforcement of the law prohibiting the passing of stopped school vehicles; establishing a School Bus Safety Enforcement Fund and providing for the administration, composition, and use of the Fund; prescribing a revenue source for the Fund and specifying certain budgetary procedures; providing that the Secretary of the State Police shall award grants from the Fund; requiring the Secretary and the Department of State Police to take certain actions pertaining to administration of the program; requiring a law enforcement agency that receives a grant from the Fund to use the grant in a certain manner and comply with certain reporting requirements; requiring the Secretary to make certain reports; increasing the number of points assessed by the Motor Vehicle Administration following a conviction of a certain offense; defining certain terms; declaring the intent of the General Assembly; providing for the termination of certain provisions of this Act; providing for the transfer of certain money following the termination; and generally relating to enhanced enforcement of the law requiring motorists to stop for school vehicles.

BY repealing and reenacting, without amendments,

Article 88B - Department of State Police

Section 2(3) and (10)

Annotated Code of Maryland

(1998 Replacement Volume and 1999 Supplement)

BY adding to

Article 88B - Department of State Police

Section 81 through 85, inclusive, to be under the new subtitle "School Bus Safety Enforcement Fund"

Annotated Code of Maryland

(1998 Replacement Volume and 1999 Supplement)

BY repealing and reenacting, with amendments,

Article - Transportation

Section 16-402(a)(5)

Annotated Code of Maryland

(1999 Replacement Volume and 1999 Supplement)

BY repealing and reenacting, with amendments,