

SECTION 1. BE IT ENACTED BY THE GENERAL ASSEMBLY OF MARYLAND, That the Laws of Maryland read as follows:

Article 41 - Governor - Executive and Administrative Departments

4-201.

(a) As used in this section:

(1) "Approved police training school" means a school approved and authorized by the Police Training Commission to offer police training programs as prescribed in this section.

(2) "Commission" means the Police Training Commission or officers or employees thereof acting on its behalf.

(3) "County" means any county which within its jurisdiction has or will have a law enforcement unit as defined in this section.

(4) (i) "Law enforcement unit" means any governmental police force, sheriff's department, security force or law enforcement organization of the State, county, or municipality which has by statute, ordinance, or common law, the authority for enforcing the general criminal laws of this State.

(ii) Law enforcement unit does not mean those members of the Maryland National Guard who are under the control and jurisdiction of the Military Department, and who are charged with exercising police powers in and for the military property, designated as the Glenn L. Martin State Airport, to which they are assigned.

(5) "Municipality" means any incorporated city of any class which, within its jurisdiction has or will have a law enforcement unit as defined in this section.

(6) "Permanent appointment" means the appointment of a person who has satisfactorily met the minimum standards of the Commission and is certified as a police officer.

(7) "Police official" means a full-time police officer employed by a governmental agency having administrative responsibility.

(8) (i) "Police officer" means a person who has the authority to enforce the general criminal laws of this State and is a member of any of the following law enforcement units:

1. Department of State Police;
2. Baltimore City Police Department;
3. Police department, bureau, or force of a county;
4. Police department, bureau, or force of an incorporated city

or town;