

(b) In carrying out its duties under this section, the Commission shall comply with the provisions of § 15-1207 of the Insurance Article.

19-109.

(A) IN ADDITION TO THE POWERS SET FORTH ELSEWHERE IN THIS SUBTITLE, THE COMMISSION MAY:

(1) ADOPT RULES AND REGULATIONS TO CARRY OUT THE PROVISIONS OF THIS SUBTITLE;

(2) CREATE COMMITTEES FROM AMONG ITS MEMBERS;

(3) APPOINT ADVISORY COMMITTEES, WHICH ~~MAY INCLUDE INDIVIDUALS AND~~ SHALL INCLUDE CONSUMERS AND MAY INCLUDE REPRESENTATIVES OF INTERESTED PUBLIC OR PRIVATE ORGANIZATIONS; ORGANIZATIONS, TO MAKE RECOMMENDATIONS TO THE COMMISSION ON COMMUNITY-BASED SERVICES, LONG TERM CARE, ACUTE PATIENT SERVICES, AMBULATORY SURGICAL SERVICES, SPECIALIZED HEALTH CARE SERVICES, RESIDENTIAL TREATMENT CENTERS FOR EMOTIONALLY DISTURBED CHILDREN AND ADOLESCENTS, MENTAL HEALTH AND ALCOHOL AND DRUG ABUSE SERVICES, AND ANY OTHER TOPIC OR ISSUE THAT THE COMMISSION CONSIDERS NECESSARY;

(4) APPLY FOR AND ACCEPT ANY FUNDS, PROPERTY, OR SERVICES FROM ANY PERSON OR GOVERNMENT AGENCY;

(5) MAKE AGREEMENTS WITH A GRANTOR OR PAYOR OF FUNDS, PROPERTY, OR SERVICES, INCLUDING AN AGREEMENT TO MAKE ANY STUDY, PLAN, DEMONSTRATION, OR PROJECT;

(6) PUBLISH AND GIVE OUT ANY INFORMATION THAT RELATES TO THE FINANCIAL ASPECTS OF HEALTH CARE AND IS CONSIDERED DESIRABLE IN THE PUBLIC INTEREST; AND

(7) SUBJECT TO THE LIMITATIONS OF THIS SUBTITLE, EXERCISE ANY OTHER POWER THAT IS REASONABLY NECESSARY TO CARRY OUT THE PURPOSES OF THIS SUBTITLE.

(B) IN ADDITION TO THE DUTIES SET FORTH ELSEWHERE IN THIS SUBTITLE, THE COMMISSION SHALL:

(1) ADOPT RULES AND REGULATIONS THAT RELATE TO ITS MEETINGS, MINUTES, AND TRANSACTIONS;

(2) KEEP MINUTES OF EACH MEETING;

(3) PREPARE ANNUALLY A BUDGET PROPOSAL THAT INCLUDES THE ESTIMATED INCOME OF THE COMMISSION AND PROPOSED EXPENSES FOR ITS ADMINISTRATION AND OPERATION;

(4) BEGINNING DECEMBER 1, 2000, AND EACH DECEMBER 1 THEREAFTER, SUBMIT TO THE GOVERNOR, TO THE SECRETARY, AND, SUBJECT TO § 2-1246 OF THE STATE GOVERNMENT ARTICLE, TO THE GENERAL ASSEMBLY AN