## 1999 LAWS OF MARYLAND

- 1. Is not regularly used for parking by users of the automated teller machine who are conducting automated teller machine transactions during the hours of darkness; or
- 2. Is physically closed to access or is marked by conspicuous signs indicating that it is closed.
  - (9) "Financial institution" has the meaning stated in § 1–101 of this title.
- (10) "Hours of darkness" means the period that begins 30 minutes after sunset and ends 30 minutes before sunrise.
- (11) "Operator" means a financial institution or other person that operates an automated teller machine.
  - (b) (1) (i) This section does not apply to any person:
- 1. Whose primary function is to provide for the exchange, transfer, or dissemination of electronic fund transfer data; and
- 2. That is not otherwise an operator or person who controls an access area or designated parking area.
- (ii) A person described in item (i) of this paragraph shall have no liability to a customer or user of an automated teller machine for any claim relating to:
  - 1. Any provision of subsection (c), (d), or (e) of this section; or
  - 2. The use or attempted use of an automated teller machine.
- (2) Subsections (c), (d), and (e) of this section do not apply to an automated teller machine which:
  - (i) Is located inside a building:
- 1. Unless the building is a freestanding installation which exists solely to provide an enclosure for the automated teller machine; or
- 2. Except to the extent that a transaction can be conducted from outside the building; or
- (ii) Is located in any area, including any access area, building, enclosed space, or parking area, which is not controlled by the operator.
- (c) (1) An operator of an automated teller machine shall adopt procedures for evaluating the safety of the location of the automated teller machine before it is installed.
  - (2) The procedures shall include a consideration of:
- (i) The extent to which the lighting for the automated teller machine complies or will comply with the standards described in this section; and