

(i) Is in the [classified service of the] State Personnel Management System; and

SECTION 2. AND BE IT FURTHER ENACTED, That this Act shall take effect October 1, 1997.

Approved May 22, 1997.

CHAPTER 744

(House Bill 1422)

AN ACT concerning

Higher Education – ~~Board of Trustees for Chesapeake College~~ Community Colleges – Authority to Borrow

FOR the purpose of authorizing the Boards of Community College Trustees for Allegany County, Anne Arundel County, Baltimore County, Carroll County, Cecil County, and Frederick County and the Board of Trustees for Chesapeake College to borrow money for the acquisition of interests in personal property to be used for the operation of the college under certain conditions; authorizing the ~~Board~~ Boards to use the property or revenues derived from the property as security for the money borrowed; providing for the termination of certain financing agreements under certain circumstances; providing that money borrowed under this Act is not a debt or obligation of certain governing bodies; making a portion of this Act retroactive under certain circumstances; providing for the effective date of this Act; and generally relating to the authority of the Board of Community College Trustees for Allegany County, Anne Arundel County, Baltimore County, Carroll County, Cecil County, and Frederick County and the Board of Trustees for Chesapeake College to borrow money for the operation of the College.

BY repealing and reenacting, with amendments,

Article – Education

Section 16-302 and 16-303

Annotated Code of Maryland

(1997 Replacement Volume)

SECTION 1. BE IT ENACTED BY THE GENERAL ASSEMBLY OF MARYLAND, That the Laws of Maryland read as follows:

Article – Education

16-302.

(a) Notwithstanding any other provisions of this subtitle, and subject to funds being appropriated, the Board of Community College Trustees for ALLEGANY COUNTY, ANNE ARUNDEL COUNTY, BALTIMORE COUNTY, CARROLL COUNTY, CECIL COUNTY, Charles County, CHESAPEAKE COLLEGE, FREDERICK COUNTY, Garrett County,