requiring the Board of County Commissioners to recognize certain labor organizations as the exclusive representatives for the appropriate units and prohibiting an election under this Act before that recognition; defining certain terms; providing for the termination of this Act; and generally relating to collective bargaining in Washington County.

BY-repealing and reenacting, with amendments, BY adding to

The Public Local Laws of Washington County

Section 1–802 1–901 through 1–912, inclusive, to be under the new subtitle "Subtitle 9. Collective Bargaining"

Article 22 - Public Local Laws of Maryland

(1991 Edition and August 1994 Supplement, as amended)

SECTION 1. BE IT ENACTED BY THE GENERAL ASSEMBLY OF MARYLAND, That the Laws of Maryland read as follows:

Article 22 - Washington County

1 - 802

The County Commissioners shall have prepared and published, or contract for the preparation and publication, of a supplement to or new edition of the Code of Public Local Laws of Washington County. The supplement or new edition [shall] MAY be published [in 1976 or before and at intervals of no less than four years after that date] AS OFTEN AS THE COUNTY COMMISSIONERS DEEM NECESSARY.

SUBTITLE 9. COLLECTIVE BARGAINING.

1-901.

THE PURPOSE OF THIS SUBTITLE IS TO MANDATE PROCEDURES BY WHICH THE COUNTY COMMISSIONERS SHALL NEGOTIATE WAGES, HOURS, AND OTHER TERMS AND CONDITIONS OF EMPLOYMENT WITH REPRESENTATIVES ELECTED BY PERMANENT, FULL-TIME, HOURLY EMPLOYEES OF THE COUNTY.

<u>1-902.</u>

- (A) IN THIS SECTION THE FOLLOWING WORDS HAVE THE MEANINGS INDICATED.
- (B) (1) "APPROPRIATE UNIT" MEANS A GROUP OF FULL-TIME, PERMANENT, HOURLY COUNTY EMPLOYEES, RECOGNIZED BY THE COUNTY AS APPROPRIATE FOR REPRESENTATION BY AN EXCLUSIVE REPRESENTATIVE.
- (2) "APPROPRIATE UNIT" INCLUDES A GROUP OF EMPLOYEES WHO ARE ELIGIBLE FOR COLLECTIVE BARGAINING UNDER THIS SUBTITLE WHO ARE EMPLOYED BY:
- (I) <u>THE PARKS DIVISION OF THE RECREATION AND PARKS</u> <u>DEPARTMENT;</u>
 - (II) THE TRANSPORTATION DEPARTMENT;
 - (III) THE LANDFILL DEPARTMENT; AND