

(G) AT LEAST THREE OF THE VOTING MEMBERS SHALL POSSESS A HIGH LEVEL OF KNOWLEDGE AND EXPERTISE CONCERNING EDUCATION.

(H) AT LEAST ONE VOTING MEMBER SHALL BE A PARENT OF A STUDENT ENROLLED IN THE BALTIMORE CITY PUBLIC SCHOOL SYSTEM AS OF THE DATE OF APPOINTMENT OF THE MEMBER.

(I) (1) AMONG THE NINE VOTING MEMBERS, AT LEAST ONE MEMBER SHALL ALSO POSSESS KNOWLEDGE OR EXPERIENCE IN THE EDUCATION OF CHILDREN WITH DISABILITIES.

(2) THE KNOWLEDGE OR EXPERIENCE MAY BE DERIVED FROM BEING THE PARENT OF A CHILD WITH A DISABILITY.

(J) (1) THE TERM OF A VOTING MEMBER IS 3 YEARS.

(2) THE TERMS OF THE VOTING MEMBERS ARE STAGGERED AS REQUIRED BY THE TERMS PROVIDED FOR MEMBERS OF THE BOARD ON THE EFFECTIVE DATE OF THIS ACT.

(3) AT THE END OF A TERM, A VOTING MEMBER CONTINUES TO SERVE UNTIL A SUCCESSOR IS APPOINTED AND QUALIFIES.

(4) A VOTING MEMBER WHO IS APPOINTED AFTER A TERM HAS BEGUN SERVES ONLY FOR THE REMAINDER OF THE TERM AND UNTIL A SUCCESSOR IS APPOINTED AND QUALIFIES.

(5) A VOTING MEMBER MAY NOT SERVE MORE THAN TWO CONSECUTIVE FULL TERMS.

(6) TO THE EXTENT PRACTICABLE, THE GOVERNOR AND THE MAYOR SHALL FILL ANY VACANCY ON THE BOARD WITHIN 60 DAYS OF THE DATE OF THE VACANCY FROM A LIST OF QUALIFIED INDIVIDUALS SUBMITTED TO THE MAYOR AND THE GOVERNOR BY THE STATE BOARD.

(K) ON THE JOINT APPROVAL OF THE MAYOR OF BALTIMORE CITY AND THE GOVERNOR, A MEMBER MAY BE REMOVED ONLY FOR CAUSE IN ACCORDANCE WITH § 3-108 OF THIS SUBTITLE.

(L) EACH MEMBER OF THE BOARD SERVES WITHOUT COMPENSATION.

(M) ON APPOINTMENT OF THE BOARD, THE GOVERNOR AND THE MAYOR SHALL JOINTLY SELECT ONE OF THE VOTING MEMBERS TO SERVE AS THE CHAIRMAN OF THE BOARD WHO SHALL SERVE THROUGH JUNE 30, 1999.

(N) BEGINNING ON JULY 1, 1999 AND EVERY 2 YEARS THEREAFTER, FROM AMONG ITS VOTING MEMBERS THE BOARD SHALL ELECT A CHAIRMAN.

(O) (1) ONE STUDENT MEMBER SHALL BE A STUDENT ENROLLED IN THE BALTIMORE CITY PUBLIC SCHOOL SYSTEM WHO SHALL BE SELECTED BY THE ASSOCIATED STUDENT CONGRESS OF BALTIMORE CITY.

(2) THE TERM OF A STUDENT MEMBER IS 1 YEAR.