

13-701.

(h) "Convention Center facilities" means the Baltimore Convention Center facilities, [and] the Ocean City Convention Center facilities, AND THE MONTGOMERY COUNTY CONFERENCE CENTER FACILITIES.

(M) (1) "MONTGOMERY COUNTY CONFERENCE CENTER FACILITIES" MEANS THE CONFERENCE CENTER FACILITY LOCATED AT THE MONTGOMERY COUNTY CONFERENCE CENTER SITE AND USED FOR THE HOLDING OF CONFERENCES, TRADE SHOWS, MEETINGS, DISPLAYS, OR SIMILAR EVENTS INCLUDING OFFICES, PARKING LOTS, GARAGES, ACCESS ROADS, FOOD SERVICE FACILITIES, AND ANY OTHER PROPERTY, STRUCTURE, FURNISHINGS, OR EQUIPMENT LOCATED AT THE MONTGOMERY COUNTY CONFERENCE SITE AND FUNCTIONALLY RELATED TO THE FACILITIES.

(2) "MONTGOMERY COUNTY CONFERENCE FACILITIES" DOES NOT INCLUDE THE PRIVATELY OWNED HOTEL THAT IS PLANNED TO BE DEVELOPED ADJACENT TO THE CONFERENCE CENTER.

(N) "MONTGOMERY COUNTY CONFERENCE CENTER FUND" MEANS THE MONTGOMERY COUNTY CONFERENCE CENTER FINANCING FUND ESTABLISHED UNDER § 13-717.1 OF THIS SUBTITLE.

(O) "MONTGOMERY COUNTY CONFERENCE CENTER SITE" MEANS A SITE IN CLOSE PROXIMITY TO THE WHITE FLINT METRO STATION IN THE NORTH BETHESDA AREA OF MONTGOMERY COUNTY AS DETERMINED BY THE AUTHORITY AND MONTGOMERY COUNTY.

(P) "MONTGOMERY COUNTY" INCLUDES THE MONTGOMERY COUNTY REVENUE AUTHORITY.

13-708.

(a) In addition to the powers set forth elsewhere in this subtitle, the Authority may:

(7) Review and make recommendations on proposed convention center facilities, including the expansion and enhancement of the Baltimore City Convention Center and the Ocean City Convention Center AND THE DEVELOPMENT AND CONSTRUCTION OF THE MONTGOMERY COUNTY CONFERENCE CENTER, with respect to location, purpose, design, function, capacity, parking, costs, funding mechanisms, and revenue alternatives, with specific recommendations on:

- (i) The level of support from the private sector;
- (ii) The type of support from the private sector;
- (iii) Special taxing sources;
- (iv) Projected revenues;
- (v) Bonding authority and the source of debt service; and