

~~(H) HAS HAD A LICENSE UNDER THIS TITLE, OR A LICENSE TO OWN OR OPERATE A GAMING FACILITY IN THIS STATE OR ANY OTHER JURISDICTION, REVOKED BY ANY GAMING COMMISSION FOR VIOLATION OF LAW INVOLVING MORAL TURPITUDE.~~

~~6A-309.~~

~~(A) EXCEPT AS OTHERWISE PROVIDED IN TITLE 10, SUBTITLE 4 OF THE STATE GOVERNMENT ARTICLE, BEFORE THE COMMISSION TAKES ANY ACTION UNDER § 6A-308 OF THIS SUBTITLE, IT SHALL GIVE THE PERSON AGAINST WHOM THE ACTION IS CONTEMPLATED AN OPPORTUNITY FOR A HEARING BEFORE THE COMMISSION.~~

~~(B) THE COMMISSION SHALL GIVE NOTICE AND HOLD THE HEARING IN ACCORDANCE WITH TITLE 10, SUBTITLE 2 OF THE STATE GOVERNMENT ARTICLE; HOWEVER, THE HEARING NOTICE SHALL BE SENT BY CERTIFIED MAIL TO THE LAST KNOWN ADDRESS OF THE PERSON AT LEAST 30 DAYS BEFORE THE HEARING.~~

~~(C) THE COMMISSION MAY ADMINISTER OATHS IN CONNECTION WITH ANY PROCEEDING UNDER THIS SECTION.~~

~~(D) THE PERSON MAY BE REPRESENTED AT THE HEARING BY COUNSEL.~~

~~(E) (1) THE COMMISSION MAY ISSUE SUBPOENAS IN CONNECTION WITH ANY PROCEEDING UNDER THIS SECTION.~~

~~(2) IF A PERSON FAILS TO COMPLY WITH A SUBPOENA ISSUED UNDER THIS SUBSECTION, ON PETITION OF THE COMMISSION, A CIRCUIT COURT MAY COMPEL OBEDIENCE TO THE SUBPOENA.~~

~~(F) IF, AFTER DUE NOTICE, THE PERSON AGAINST WHOM THE ACTION IS CONTEMPLATED FAILS OR REFUSES TO APPEAR, THE COMMISSION MAY NEVERTHELESS HEAR AND DETERMINE THE MATTER.~~

~~(G) ANY PERSON AGGRIEVED BY A FINAL DECISION OF THE COMMISSION IN A CONTESTED CASE AS DEFINED IN § 10-202 OF THE STATE GOVERNMENT ARTICLE, MAY TAKE AN APPEAL AS ALLOWED IN §§ 10-222 AND 10-223 OF THE STATE GOVERNMENT ARTICLE.~~

SUBTITLE 4. TRANSFER OF LICENSES.

~~6A-401.~~

~~THE TRANSFER OF A LICENSE OR AN INTEREST IN A LICENSE ISSUED UNDER THIS TITLE IS PROHIBITED, UNLESS PREVIOUSLY APPROVED BY THE COMMISSION.~~

~~6A-402.~~

~~(A) THE SALE, ASSIGNMENT, TRANSFER, PLEDGE, OR DISPOSITION OF SECURITIES THAT REPRESENT 5% OR MORE OF THE TOTAL OUTSTANDING SHARES ISSUED BY A CORPORATE LICENSEE IS CONDITIONAL AND INEFFECTIVE IF DISAPPROVED BY THE COMMISSION.~~