- (I) CALVERT COUNTY;
- (II) KENT COUNTY; AND
- (III) ST. MARY'S COUNTY.
- (2) Notwithstanding any other provisions of this article, [in Calvert and St. Mary's Counties] any licensee wishing to install an additional bar or serving counter within a reasonable distance of the main building may do so with the approval of the alcoholic beverages licensing authority in the respective county. Each licensing authority shall determine what constitutes a reasonable distance for the respective county [,] and, if the authorization is granted, no additional license is required.

101.

- (c) Any class of retail on— or off-sale alcoholic beverages license issued by the board of license commissioners authorizes the holder to sell alcoholic beverages:
  - (1) On Monday through Friday from 6 a.m. to 2 a.m. the following day;
  - (2) On Saturday from 6 a.m. to 1 a.m. the following day; and
  - (3) On Sunday:
- (i) For a Class A [or D] license, from 9 a.m. to 2 a.m. the following day;
- (ii) For a Class B license, from 12 noon to 12 midnight (OFF-SALE FOR BEER AND WINE ONLY); [or]
  - (iii) For a Class C license, from 11 a.m. to 12 midnight; OR
- (IV) FOR A CLASS D LICENSE, FROM 9 A.M. TO 2 A.M. (OFF-SALE FOR BEER AND WINE ONLY).

158.

- (j) (1) (I) THIS SUBSECTION APPLIES ONLY IN [In] Kent County.
- (II) IN THIS SUBSECTION "BOARD" MEANS THE BOARD OF LICENSE COMMISSIONERS.
- (2) [, notwithstanding] NOTWITHSTANDING §§ 69 and 70 of this article, the Board [of License Commissioners shall have the power to] MAY suspend any alcoholic beverage license for any violation of this article for not less than 15 nor more than 90 days. An appeal does not stay the order of the Board suspending a license. [The Board shall hear and determine cases within 30 days of report of violation by any alcoholic beverages inspector or other law-enforcement officer.]
  - [(2)](3) The [Kent County] Board [of License Commissioners]:
- (i) Shall employ one full-time alcoholic beverages inspector whose salary shall be set by the County Commissioners; and