- (v) performing any other similar procedure on the hair, beard, face, or hairpiece of the individual.
 - (2) "Practice barbering" does not include:
 - (i) the mere sale of wigs or hairpieces; or
- (ii) the services performed by an employee under the supervision of a master barber in a barbershop that holds a barbershop permit that are restricted to:
 - 1. shampooing;
 - 2. removal of a hair solution;
 - 3. sterilization of equipment; or
 - 4. similar activities.

4-302.

- (a) To qualify for a license to practice barbering, an applicant shall be an individual who meets the requirements of this section.
- (b) (1) An applicant for a [journey] barber license shall have completed successfully:
- (i) a required program of at least 1,200 hours of training in a barber school that is approved by the State Department of Education or the Maryland Higher Education Commission, in consultation with the Board; or
- (ii) an apprenticeship of at least 2,250 hours within 2 years in a barbershop that holds a barbershop permit under the supervision of a master barber.
- (2) If the applicant for a [journey] barber license is an individual trained and currently licensed as a cosmetologist in the State, the Board shall:
- (i) credit the applicant with having met one-half of the training requirement of paragraph (1) of this subsection; and
 - (ii) determine the manner in which the credit will be applied.
- (c) An applicant for a master barber license shall have at least 15 months of experience as a [journey] barber.
- (d) (1) Except as otherwise provided in this subtitle, an applicant for a master barber license shall pass an examination given by the Board under this subtitle.
- (2) Except as otherwise provided in this subtitle, an applicant for a [journey] barber license shall pass an examination given by the Board under this subtitle. 4-305.
- (a) Subject to the provisions of this section and of § 4–306 of this subtitle, the Board may waive any requirement of this subtitle for an individual who is licensed to practice barbering in another state.