THE SECRETARY IS RESPONSIBLE FOR THE OPERATION OF THE DEPARTMENT AND SHALL ESTABLISH GUIDELINES AND PROCEDURES TO PROMOTE THE ORDERLY AND EFFICIENT ADMINISTRATION OF THE DEPARTMENT. THE SECRETARY MAY ESTABLISH, REORGANIZE, OR ABOLISH AREAS OF RESPONSIBILITY IN THE DEPARTMENT AS NECESSARY TO FULFILL EFFECTIVELY THE DUTIES ASSIGNED TO THE SECRETARY.

(C) POLICY FOR UNITS.

THE SECRETARY IS RESPONSIBLE FOR ESTABLISHING POLICY TO BE FOLLOWED BY THE UNITS IN THE DEPARTMENT.

REVISOR'S NOTE: Subsections (a) and (b) of this section are new language derived without substantive change from the first clause of the first sentence of former Art. 64A, § 11 and Art. 41, § 9-101(c).

In subsection (a) of this section, the reference to provisions that are "subject to the authority of the Secretary" is added to reflect that the Secretary's general authority might be limited with respect to some provisions of this Division I, such as the provisions governing political activities of all State employees, revised as Title 3, Subtitle 2 of this article.

In subsection (b) of this section, the reference to reorganizing areas of responsibility in the "Department" is substituted for the reference to the Secretary's "office" to conform to other similar references in other revised articles of the Code.

Subsection (c) of this section repeats those provisions of the fourth sentence of former Art. 41, § 1–201 that apply to the Secretary of Personnel.

Defined terms: "Secretary" § 1–101 "Department" § 1–101

2-104. DEPUTY SECRETARY, CONSULTANTS, AND OTHER STAFF.

- (A) DEPUTY SECRETARY.
- (1) WITH THE APPROVAL OF THE GOVERNOR, THE SECRETARY SHALL APPOINT A DEPUTY SECRETARY.
 - (2) THE DEPUTY SECRETARY:
 - (I) SERVES AT THE PLEASURE OF THE SECRETARY;
- (II) IS ENTITLED TO THE SALARY PROVIDED IN THE STATE BUDGET; AND
- $\,$ (III) $\,$ HAS THE DUTIES PROVIDED BY LAW OR DELEGATED BY THE SECRETARY.
 - (B) GENERAL PROVISIONS FOR THE APPOINTMENT AND REMOVAL OF STAFF.
- (1) THE SECRETARY MAY APPOINT A STAFF IN ACCORDANCE WITH THE CODE AND THE STATE BUDGET.