

(ii) Costs of printing, supplies, and other expenses related to the operation of the Board.

[(t)](V) (1) In Talbot County each member of [said] THE Board shall receive as compensation a salary of [five hundred dollars (\$500.00)] \$500 per year. [and, in]

(2) IN addition [thereto], the chairman of [said] Board shall receive a salary of [two hundred and fifty dollars (\$250.00)] \$250 per year.

[(u)](W) (1) In Washington County the chairman of the Board of License Commissioners shall receive an annual salary of \$3,850. Each other member shall receive an annual salary of \$3,600. The salaries specified in this subsection are payable monthly from the license fees derived from the issuance of licenses authorized by this article.

(2) A member or employee of the Board may not have any pecuniary or other interest in any phase of the manufacture, sale or distribution of any alcoholic beverages.

[(v)](X) In Wicomico County, the chairman of the Board of License Commissioners shall receive annual compensation of \$3,000. Each other member shall receive annual compensation of \$2,500.

[(w)](Y) In Worcester County:

(1) The regular members of the Board of License Commissioners shall receive an annual salary as determined by the county commissioners but no less than:

- (i) Chairman—\$2,500 per year; and
- (ii) Each regular member—\$2,100 per year; and

(2) The alternate member of the Board shall receive compensation, as determined by the County Commissioners, for services when acting on the Board.

DRAFTER'S NOTE:

This section is revised to clarify language and structure. In particular, subsections have been revised to present them in the standard alphabetical arrangement.

SECTION 3. AND BE IT FURTHER ENACTED, That the Laws of Maryland read as follows:

Article 5 – Calvert County

12-106.

(b) [Fire] FIVE development options shall be subtracted for each residence located on a parcel in an agricultural preservation district.

DRAFTER'S NOTE:

Error: Incorrect word usage in Article 5, § 12-106(b), Code of Public Local