## LAWS OF MARYLAND

- 3. PROMPTLY NOTIFY EACH APPLICANT OF THEIR ACTION ON THE APPLICATION; AND
- 4. ISSUE A GAMING PERMIT FOR EACH APPROVED APPLICATION.

(VII) THE GAMING PERMIT SHALL INCLUDE:

1. THE NAME OF THE FUND-RAISING ORGANIZATION;

2. THE NATURE OF THE APPROVED GAMING EVENT;

- 3. THE DATE--AND-THME DATES-AND-TIMES

  DATES, TIMES, AND LOCATION OF THE APPROVED GAMING EVENT;
- 4. THE GAMING DEVICES TO BE OPERATED AT THE GAMING EVENT; AND
- 5. THE NAME OF THE REPRESENTATIVE RESPONSIBLE FOR THE APPROVED GAMING EVENT.
- (VIII) NOTHING IN THIS PARAGRAPH MAY PREVENT THE BOARD OR THE COUNTY COMMISSIONERS FROM REVIEWING GAMING PERMIT APPLICATIONS MORE FREQUENTLY OR EARLIER THAN REQUIRED BY THIS PARAGRAPH.
- (4) (I) A GAMING EVENT MAY BE CONDUCTED ONLY IN ACCORDANCE WITH THIS SECTION.
- (II) A GAMING DEVICE MAY ONLY BE MANAGED OR OPERATED BY A REPRESENTATIVE OF THE FUND-RAISING ORGANIZATION NAMED IN THE GAMING PERMIT FOR THE GAMING EVENT. NO PROFESSIONAL GAMING OPERATOR MAY MANAGE, OPERATE, OR ASSIST IN THE MANAGEMENT OPERATION OF A GAMING DEVICE.
- (III) A PERSON MAY NOT RECEIVE ANY COMMISSION, SALARY, REWARD, TIP, OR COMPENSATION OF ANY SORT FOR MANAGING OR OPERATING A GAMING DEVICE AT A GAMING EVENT.
- (IV) AN INDIVIDUAL UNDER THE AGE OF 18 YEARS MAY NOT PARTICIPATE IN A GAMING EVENT.
- (V) A FUND-RAISING ORGANIZATION MAY ONLY LEASE GAMING DEVICES OR PREMISES FOR A GAMING EVENT FROM A FUND-RAISING ORGANIZATION APPROVED BY THE BOARD.
- (VI) A LEASE AGREEMENT OF GAMING DEVICES OR PREMISES FOR A GAMING EVENT SHALL BE PRICED ON THE BASIS OF FAIR MARKET VALUE OF THE EQUIPMENT OR PREMISES. A LEASE AGREEMENT MAY NOT INCLUDE ANY PROVISION FOR SHARING PROFIT FROM A GAMING EVENT