permit to any of the following organizations to conduct a fund-raising affair at which merchandise or cash prizes may be awarded by devices commonly known as paddle wheels, wheels of fortune, chance books, RAFFLES, or by any other gaming device:

- (i) A county or municipally supported volunteer fire company or auxiliary unit whose members are directly associated with the fire company or auxiliary unit;
- (ii) A nationally chartered veterans' organization or auxiliary unit whose members are directly associated with the organization;
- (iii) A bona fide religious organization which has conducted religious services at the same location in Worcester County for at least 3 years before applying for a permit;
- (iv) A bona fide nonprofit fraternal, educational, civic, patriotic, or charitable organization desiring to conduct a fund-raiser for the benefit of a charity located in Worcester County; or
- (v) A bona fide nonprofit organization desiring to raise money for an exclusively charitable, athletic, or educational purpose specifically described in the permit application, that has operated on a nonprofit basis in Worcester County for at least 3 years before applying for a permit.
- (3) An organization under subsection (b) of this section shall be organized in and serve the residents of Worcester County to be eligible for a permit under this subsection.
- (4) The County Commissioners for Worcester County shall determine whether an organization qualifies for a permit under this subsection. An organization designated-as-a-charity-by the--Internal--Revenue--Service--or--the--Maryland--Comptroller's Office, INSTITUTION, ASSOCIATION, SOCIETY, OR CORPORATION THAT IS EXEMPT FROM TAXATION UNDER § 501 (C)(3) OF THE INTERNAL REVENUE CODE is a bona fide charity, under this subsection.

## (5) A RAFFLE IS NOT A MULTIPLE GAMING DEVICE.

- (b) The County Commissioners of Worcester County may:
- (1) Adopt regulations concerning the permit application and the issuance of permits;
- (2) Charge a fee [of \$10] SET BY RESOLUTION for each permit;