

VETOES

FOR the purpose of designating community action agencies and the Tri-County Council of Southern Maryland as a municipal corporation corporations for purposes of inclusion in the State Employees' Retirement and Pension System; and defining a certain term.

BY repealing and reenacting, with amendments,

Article 73B - Pensions
Section 163
Annotated Code of Maryland
(1983 Replacement Volume and 1986 Supplement)

SECTION 1. BE IT ENACTED BY THE GENERAL ASSEMBLY OF MARYLAND, That the Laws of Maryland read as follows:

Article 73B - Pensions

163.

(a) In this subtitle the following words have the meanings indicated.

(b) "Employee", as used in this subtitle, means the officers and employees of a municipal corporation who are eligible to and who participate in the Employees Retirement System of the State of Maryland or the Pension System for Employees of the State of Maryland.

(c) (1) "Legislative body" means county commissioners, city council, town council, president and commissioners, burgess and commissioners (or by whatever other name the legislative body of any incorporated town, city, or municipality may be known), and the board or commission having authority or control over any other political subdivision of the State, including the board or governing body of any public library association or organization and any fire department receiving part or all of its funds from or through any county, incorporated town, or municipality, or special taxing area, or other political subdivision of the State.

(2) FOR A COMMUNITY ACTION AGENCY, "LEGISLATIVE BODY" SHALL BE THE GOVERNING BODY AS DEFINED IN ARTICLE 41, § 6-107 OF THE CODE.

(d) (1) "Municipal corporation" means a county, incorporated town, or municipality or special taxing area, or any other political subdivision of the State.

(2) "Municipal corporation" includes any public library association or organization, any fire department that receives part or all of its funds from or through any county, town, municipality, special taxing area, or other political