

(2) REGULATE POINT SOURCES OF RELEASE OF TRIBUTYL TIN IN ACCORDANCE WITH THE WATER QUALITY STANDARD DEVELOPED UNDER ~~ITEM (1) OF THIS SECTION~~ PARAGRAPH (1) OF THIS SUBSECTION.

Article - Natural Resources

8-703.1.

(A) THE DEPARTMENT SHALL DEVELOP AND IMPLEMENT BY AUGUST 1, 1987 AN EDUCATIONAL PROGRAM TO ADVISE BOATERS, BOATYARDS, MARINE SUPPLIERS, AND OTHER USERS OF ANTIFOULING PAINTS ON:

(1) THE PROVISIONS OF ~~FIFTE-14~~ TITLE 5, SUBTITLE 9 OF THE AGRICULTURE ARTICLE, ~~FIFTE-11, SUBTITLE-5~~ § 9-352 ~~9-327.1~~ OF THE HEALTH - ENVIRONMENTAL ARTICLE, AND THIS SECTION;

(2) THE TOXIC PROPENSITIES TO MARINE LIFE OF ANTIFOULING PAINTS CONTAINING TRIBUTYL TIN COMPOUNDS; AND

(3) THE AVAILABILITY OF SUBSTITUTE PAINTS.

(B) THE DEPARTMENT SHALL:

(1) PUBLISH FOR USE BY THE PUBLIC A DETAILED LISTING OF ANTIFOULING PAINTS IN USE IN THE STATE THAT CONTAIN TRIBUTYL TIN AND THOSE THAT DO NOT; AND

(2) PUBLISH, TO THE EXTENT POSSIBLE, WHICH ANTIFOULING PAINTS CONTAINING TRIBUTYL TIN HAVE ACCEPTABLE RELEASE RATES, AS DEFINED IN ~~§-14-101~~ § 5-901 OF THE AGRICULTURE ARTICLE.

(C) THE DEPARTMENT SHALL DEVELOP THE EDUCATIONAL PROGRAM UNDER SUBSECTION (A) OF THIS SECTION AND THE MATERIALS USED IN THE PROGRAM IN COORDINATION WITH THE STATE DEPARTMENT OF AGRICULTURE AND IN CONSULTATION WITH THE MARINE TRADES AND WITH REPRESENTATIVES OF THE BOATING PUBLIC.

SECTION 3. AND BE IT FURTHER ENACTED, That the Department of Natural Resources shall study the possible toxic effects on marine life of the use of motorized scrubbing devices to scrub vessel hulls while in the waters of the State. As part of this study the Department shall also ascertain what persons are engaged in the business of scrubbing vessel hulls with motorized scrubbing devices while in the waters of this State and where and when these persons are doing this work. The Department shall report its findings to the General Assembly by January 1, 1988.

SECTION -3-- 4. AND BE IT FURTHER ENACTED, That Section 1 of this Act shall take effect December 1, 1987.