- [1] ADOPT REGULATIONS CONCERNING THE PERMIT APPLICATION AND THE ISSUANCE OF PERMITS:
 - (2) CHARGE A FEE OF \$10 FOR EACH PERMIT:
- 13) REGULATE THE NUMBER OF PERMITS WHICH MAY BE ISSUED TO ORGANIZATIONS EACH YEAR; AND
- (4) DENY A PERMIT TO AN ORGANIZATION FOR UP TO 3 YEARS IF IT VIOLATES THE PROVISIONS OF THIS SECTION OR THE REGULATIONS ADOPTED UNDER IT.
- (C) (1) THE COUNTY COMMISSIONERS OF WORCESTER COUNTY MAY NOT ISSUE MORE THAN 2 MULTIPLE GAMING DEVICE PERMITS IN A YEAR TO AN ORGANIZATION IF THE PERMITS ARE FOR FUND-RAISERS AT WHICH 2 OR MORE GAMING DEVICES WILL BE USED.
- [2] A MULTIPLE GAMING DEVICE PERMIT ISSUED UNDER THIS SECTION FOR A FUND-RAISER AT WHICH 2 OR MORE GAMING DEVICES WILL BE USED SHALL BE VALID FOR ONLY ONE 24-HOUR PERIOD.
- (D) A MULTIPLE GAMING DEVICE PERMIT MAY NOT BE ISSUED FOR UTILIZATION WITHIN THE CORPORATE LIMITS OF OCEAN CITY OR WITHIN THE BOUNDARIES OF REAL PROPERTY OWNED BY OCEAN CITY AND LOCATED IN WORCESTER COUNTY.
- (E) AN ORGANIZATION WHICH IS ISSUED A PERMIT UNDER THIS SECTION SHALL CONDUCT THE FUND-RAISER IN:
- (1) A STRUCTURE OWNED. LEASED. OR OCCUPIED BY THE ORGANIZATION RECEIVING THE PERMIT:
- (2) A STRUCTURE OWNED. LEASED. OR OCCUPIED BY ANY ORGANIZATION WHICH WOULD QUALIFY FOR A PERMIT UNDER SUBSECTION (A) OF THIS SECTION; OR
- [3] A PUBLIC LOCATION IF IT IS DESCRIBED IN THE PERMIT APPLICATION AND IS APPROVED BY THE STATE'S ATTORNEY FOR WORCESTER COUNTY.
- (F) AT LEAST 50 PERCENT OF THE FUNDS DERIVED FROM A MULTIPLE GAMING DEVICE FUND-RAISER THAT PERMITS THE USE OF 2 OR MORE GAMING DEVICES SHALL BE USED FOR A CIVIC, CHARITABLE, OR EDUCATIONAL PURPOSE.
- (G) A MULTIPLE GAMING DEVICE PERMIT MAY NOT BE APPROVED TO HOLD A FUND-RAISER ON PREMISES THAT ARE LICENSED UNDER A CLASS B OR D ALCOHOLIC BEVERAGES LICENSE.
- (H) MORE THAN 8 MULTIPLE GAMING DEVICE PERMITS MAY NOT BE ISSUED TO BE HELD IN ANY ONE FACILITY IN ANY ONE YEAR.
- [I] (1) A FUND-RAISER CONDUCTED UNDER THIS SECTION SHALL BE MANAGED AND OPERATED ONLY BY MEMBERS OF THE ORGANIZATION THAT RECEIVES THE PERMIT.