

REQUIREMENTS AND ANY AND ALL OTHER GOVERNMENTAL ENTITIES HAVING JURISDICTION OVER SUCH SYSTEMS.

(II) IF A BUILDING IS NOT STRUCTURALLY SOUND, TO QUALIFY FOR AN INDOOR PLUMBING LOAN, THE OWNER OF THE BUILDING, IN ADDITION TO THE REQUIREMENTS OF SUBPARAGRAPH (I) OF THIS PARAGRAPH, MUST PROVIDE A COMMITMENT FROM A LENDER TO FINANCE NECESSARY IMPROVEMENTS TO MAKE THE BUILDING STRUCTURALLY SOUND.

(4) THE TERMS AND PROVISIONS FOR INDOOR PLUMBING LOANS SHALL SATISFY THE REQUIREMENTS OF § 257L(C)(6) EXCEPT THAT, IN THE CASE OF OWNER-OCCUPIED UNITS, FOR FAMILIES OF LIMITED INCOME WHOSE INCOMES ARE LOWER THAN THE INCOME LIMITS ESTABLISHED IN PARAGRAPH 257L(C)(6)(III)(1), THE DEPARTMENT MAY FORGIVE THE PAYMENT OF ALL OR A PORTION OF A DEFERRED PAYMENT LOAN, IF THE SECRETARY DETERMINES THAT THE FAMILIES OF SUCH LOWER INCOMES SERVED BY THESE LOANS DO NOT HAVE SUFFICIENT INCOME TO REPAY ALL OR A PORTION OF THE PRINCIPAL AMOUNT OF A LOAN.

(I) (1) THE LIVABILITY CODE REHABILITATION PROGRAM IS CREATED WITHIN THE MARYLAND HOUSING REHABILITATION PROGRAM.

(2) THE DEPARTMENT SHALL OPERATE THE PROGRAM AND MAKE LOANS FROM THE FUND FOR A REHABILITATION PROJECT WHICH BRINGS A BUILDING INTO CONFORMANCE WITH A MINIMUM LIVABILITY CODE.

(3) TO QUALIFY FOR A LIVABILITY CODE REHABILITATION LOAN, AN OWNER OF A BUILDING:

(I) MUST RESIDE IN THE BUILDING AND BE A FAMILY OF LIMITED INCOME, OR MUST RENT AT LEAST TWO-THIRDS OF THE DWELLING UNITS IN THE BUILDING TO FAMILIES OF LIMITED INCOME; AND

(II) MUST SUBMIT TO THE DEPARTMENT A PROPOSAL TO BRING THE BUILDING INTO CONFORMANCE WITH THE MINIMUM LIVABILITY CODE - ; AND

(III) MUST DEMONSTRATE THAT THE BUILDING IS IN A POLITICAL SUBDIVISION THAT:

1. BEFORE THE ADOPTION BY THE DEPARTMENT OF THE STATE MINIMUM LIVABILITY CODE, HAS AN EXISTING HOUSING CODE; OR

2. AFTER THE ADOPTION OF THE STATE MINIMUM LIVABILITY CODE, HAS ADOPTED:

A. THE STATE MINIMUM LIVABILITY CODE; OR

B. A LOCAL HOUSING CODE CONTAINING PROVISIONS THAT ARE EQUAL TO OR EXCEED THE PROVISIONS OF THE STATE MINIMUM LIVABILITY CODE.