BY adding to

Article 100 - Work, Labor and Employment Section 126 Annotated Code of Maryland (1979 Replacement Volume and 1984 Supplement)

SECTION 1. BE IT ENACTED BY THE GENERAL ASSEMBLY OF MARYLAND, That the Laws of Maryland read as follows:

Article 100 - Work, Labor and Employment

124.

- (a) After receiving recommendations from the State council and subject to the procedures in § 121(d), the Governor may to the extent funds are available, implement for fiscal year 1984 a pilot program of tuition reimbursements for the enrollment of eligible unemployed workers in vocational or technical programs in community colleges and State approved proprietary schools.
- (b) [For fiscal years 1984 and 1985, to] TO the extent that State funds become available and subject to the procedures in § 121(d), after receiving recommendations from the State council regarding the utilization of State funds to supplement federal funds for employment and training services, supportive services, and for related services such as training allowances and stipends, the Governor may allocate an amount for such purposes in accordance with State budget procedures.

126.

- (A) (1) TO THE EXTENT THAT STATE FUNDS ARE MADE AVAILABLE SUBTITLE, SECTION 124(B) OF THIS THE SECRETARY OF EMPLOYMENT AND TRAINING MAY PROVIDE GRANTS TO PRIVATE INDUSTRY COUNCILS OR ADMINISTRATIVE ENTITIES OF THE SERVICE DELIVERY AREAS DESIGNATED UNDER THE FEDERAL ACT FOR THE OPERATION OF THE YOUTH WORK EXPERIENCE PROGRAM AUTHORIZED UNDER THIS SECTION.
- (2) GRANTS SHALL BE MADE AVAILABLE FOR THE PURPOSE OF PROVIDING PRIVATE SECTOR EMPLOYMENT EXPERIENCES DESIGNED TO DEVELOP THE FUTURE EMPLOYABILITY AND JOB SKILLS OF PARTICIPATING INDIVIDUALS.
- (B) INDIVIDUALS PARTICIPATING IN THE YOUTH WORK EXPERIENCE PROGRAM MAY WORK 12 OR FEWER HOURS EACH WEEK, OVER A PERIOD OF 9 OR FEWER MONTHS IN ANY STATE FISCAL YEAR.
- (C) IN ORDER TO BE ELIGIBLE TO PARTICIPATE IN THE YOUTH WORK EXPERIENCE PROGRAM, AN INDIVIDUAL MUST:
- (1) BE ECONOMICALLY DISADVANTAGED, AS DEFINED IN THE FEDERAL ACT;