

of this article, and after deducting the sum of \$22,000,000 to be allocated to the general fund of the State, shall distribute monthly from the remaining funds:

(1) [16] 5-6 16 percent to the gasoline and motor vehicle revenue account in the Transportation Trust Fund; and

(2) [32] 8 16 percent to the Transportation Revenue Sharing Account in the Transportation Trust Fund. All other amounts shall be credited to the general fund.

Article - Transportation

3-401.

(a) There is a Transportation Revenue Sharing Account in the Transportation Trust Fund.

(b) The following revenues shall be credited to the Transportation Revenue Sharing Account:

(1) 20 percent of the vehicle titling tax; and

(2) The revenue disbursed to this account under § 288A of Article 81.

(c) During each fiscal year, the [account] REVENUES CREDITED UNDER SUBSECTION (B) (1) OF THIS SECTION account shall be distributed as follows:

(1) 75 76 percent [of the fund] shall be credited to the Transportation Trust Fund for the account of the Department;

(2) Every county which has less than 1 percent of the total population of the State, as determined by the Department of Health and Mental Hygiene, shall receive 1 percent AND BALTIMORE CITY SHALL RECEIVE 10 PERCENT of the balance [of the revenues in the fund]; and

(3) The remaining funds shall be divided among Baltimore--City--and the remaining counties proportionally on the basis of their population as of July 1 of the year of the grant as determined by the Department of Health and Mental Hygiene.

(B)--DURING--EACH--FISCAL--YEAR,--THE--REVENUES--CREDITED--UNDER--SUBSECTION--(B) (2)--OF--THIS--SECTION--SHALL--BE--DISTRIBUTED--AS--FOLLOWS--

(1)--EVERY--COUNTY--WHICH--HAS--LESS--THAN--1--PERCENT--OF--THE--TOTAL--POPULATION--OF--THE--STATE,--AS--DETERMINED--BY--THE--DEPARTMENT--OF--HEALTH--AND--MENTAL--HYGIENE,--SHALL--RECEIVE--1--PERCENT--OF--THE--BALANCE,--AND

(2)--THE--REMAINING--BALANCE--SHALL--BE--DIVIDED--AMONG--BALTIMORE--CITY--AND--THE--REMAINING--COUNTIES--PROPORTIONALLY--ON--THE