2005 LAWS OF MARYLAND

- (2) EXCEPT AS ALLOWED UNDER § 13–1405 OF THIS SUBTITLE, AN INDIVIDUAL MAY NOT BENEFIT FINANCIALLY FROM A GAMING EVENT.
- (3) A GAMING PERMIT MAY NOT AUTHORIZE A GAMING EVENT TO BE CONDUCTED ON A SUNDAY BEFORE 1 P.M.
 - (F) (1) THE HOLDER OF A GAMING PERMIT MAY AWARD:
 - (I) PRIZES TO INDIVIDUALS AT A GAMING EVENT: AND
 - (II) ONLY ONE MAJOR PRIZE AT EACH GAMING EVENT.
 - (2) DURING EACH CALENDAR YEAR, THE HOLDER OF A GAMING EVENT:
- (I) MAY NOT CONDUCT OR RECEIVE THE PROCEEDS FROM MORE THAN ONE GAMING EVENT IN WHICH THE MAJOR PRIZE HAS A VALUE OF \$5,000 OR MORE; AND
- (II) MAY NOT CONDUCT OR RECEIVE THE PROCEEDS FROM MORE THAN FIVE RAFFLES IN WHICH THE MAJOR PRIZE HAS A VALUE OF \$5,000 OR LESS. 13–1404.
- (A) (1) IN THIS SECTION, "PAPER GAMING" MEANS A GAME OF CHANCE IN WHICH:
 - (I) PRIZES ARE AWARDED; AND
- (II) THE DEVICES USED TO PLAY THE GAME ARE CONSTRUCTED OUT OF PAPER OR CARDBOARD.
 - (2) "PAPER GAMING" INCLUDES TIP JAR AND PUNCHBOARD GAMING.
 - (3) "PAPER GAMING" DOES NOT INCLUDE BINGO.
- (B) (1) SUBJECT TO PARAGRAPHS (2) AND (3) OF THIS SUBSECTION, A PERSON THAT IS A FOR PROFIT BUSINESS OR QUALIFIED ORGANIZATION MAY ENGAGE IN PAPER GAMING IF THE PERSON OBTAINS A PAPER GAMING LICENSE THAT IS ISSUED BY THE COUNTY COMMISSIONERS.
 - (2) IF THE PERSON IS A FOR PROFIT BUSINESS, THE PERSON:
- $\underline{\rm (I)}$ —SHALL ALSO HOLD A CLASS A, $\underline{\rm B},$ C, OR D RETAIL ALCOHOLIC BEVERAGES LICENSE; AND
- $\underline{\rm (II)}$ $\,$ MAY ENGAGE $\underline{\rm IN}$ PAPER GAMING ONLY ON THE PREMISES OF THE FOR PROFIT BUSINESS.
- (3) QUALIFIED ORGANIZATIONS THAT DO NOT HAVE AN ALCOHOLIC BEVERAGES LICENSE AND FIRE AND RESCUE DEPARTMENTS MAY ENGAGE IN PAPER GAMING WITHOUT OBTAINING A PAPER GAMING LICENSE ONLY ON THE PREMISES OF THE QUALIFIED ORGANIZATION OR FIRE AND RESCUE DEPARTMENT.