Annotated Code of Maryland (2002 Replacement Volume and 2005 Supplement)

SECTION 1. BE IT ENACTED BY THE GENERAL ASSEMBLY OF MARYLAND, That the Laws of Maryland read as follows:

Article - Courts and Judicial Proceedings

3-8A-10.

- (f) (1) During the informal adjustment process, the child shall be subject to such supervision as the intake officer deems appropriate and if the intake officer decides to have an intake conference, the child and the child's parent or guardian shall appear at the intake conference.
 - (2) The informal adjustment process may not exceed 90 days unless:
 - (I) that time is extended by the court; OR
- (II) <u>THE INTAKE OFFICER DETERMINES THAT</u> ADDITIONAL TIME IS NECESSARY FOR THE CHILD TO COMPLETE A SUBSTANCE ABUSE TREATMENT PROGRAM THAT IS PART OF THE INFORMAL ADJUSTMENT PROCESS.
- (3) If the victim, the child, and the child's parent or guardian do not consent to an informal adjustment, the intake officer shall authorize the filing of a petition or a peace order request or both or deny authorization to file a petition or a peace order request or both under subsection (g) of this section.
- (4) If at any time before the completion of an agreed upon informal adjustment the intake officer believes that the informal adjustment cannot be completed successfully, the intake officer shall authorize the filing of a petition or a peace order request or both or deny authorization to file a petition or a peace order request or both under subsection (g) of this section.

SECTION 2. AND BE IT FURTHER ENACTED, That this Act shall take effect October 1, 2006.

Approved May 16, 2006.

CHAPTER 466

(House Bill 686)

AN ACT concerning

Delinquency Prevention and Diversion Services Task Force

FOR the purpose of establishing a Delinquency Prevention and Diversion Services Task Force; providing for the membership and cochairs of the Task Force; requiring the Department of Juvenile Services to staff the Task Force; providing that the members of the Task Force may not receive compensation but are