

(b) A local law enforcement agency that applies for money from the Fund shall provide the [Secretary] EXECUTIVE DIRECTOR with the following information:

- (1) the number of violent crime incidents committed within the jurisdiction of the local law enforcement agency for the last 2 years;
- (2) the current number of sworn officers;
- (3) the current number of sworn officers not assigned protective body armor;
- (4) the number and age of protective body armor units currently in use by the local law enforcement agency;
- (5) the number of protective body armor units requested:
 - (i) for officers not currently assigned protective body armor; and
 - (ii) for officers assigned protective body armor in need of replacement due to age or wear;
- (6) the regulations of the local law enforcement agency that relate to the use of protective body armor;
- (7) the local law enforcement agency's budget request for supplies and equipment for the current and last 2 fiscal years; and
- (8) any other information that the [Secretary] EXECUTIVE DIRECTOR considers necessary to make grants for protective body armor.

4-104.

(a) (1) In accordance with the State budget, the [Secretary] EXECUTIVE DIRECTOR shall make grants to local law enforcement agencies to purchase and replace protective body armor based on the comparative needs of each local law enforcement agency as determined by the criteria set forth in § 4-103(b) of this subtitle.

(2) A single grant may not initially exceed 10% of the total money budgeted in the Fund for any fiscal year.

(b) After the initial allocation of money, the [Secretary] EXECUTIVE DIRECTOR may distribute any money remaining in the Fund on an equitable basis, as determined by the criteria set forth in § 4-103(b) of this subtitle.

(c) After the allocations of money made in accordance with subsections (a) and (b) of this section, the [Secretary] EXECUTIVE DIRECTOR may distribute any of the money remaining in the Fund to the Division of Parole and Probation to assist the Division to acquire protective body armor for its agents.