

SECTION 3. AND BE IT FURTHER ENACTED, That this Act shall take effect July 1, 1983. It shall remain effective for a period of 3 years and, at the end of June 30, 1986, and with no further action required by the General Assembly, this Act shall be abrogated and of no further force and effect.

Approved May 31, 1983.

CHAPTER 527

(Senate Bill 323)

AN ACT concerning

Garrett County - Amusement Devices - Licenses

FOR the purpose of altering the annual license fee in Garrett County for pinball machines and certain other coin or token operated amusement devices.

BY repealing and reenacting, with amendments,

Article 56 - Licenses
Section 20B(a)
Annotated Code of Maryland
(1979 Replacement Volume and 1982 Supplement)

SECTION 1. BE IT ENACTED BY THE GENERAL ASSEMBLY OF MARYLAND, That the Laws of Maryland read as follows:

Article 56 - Licenses

20B.

(a) (1) Every person, firm, association or corporation, keeping, maintaining or operating for public entertainment or amusement within Garrett County, any claw machine, pinball machine (console or other), shuffleboard, mechanical bowling game, or any similar device for public amusement, whose operation requires the insertion of a coin or token, and the result of whose operation depends in whole or in part, upon the skill of the operator, whether or not it affords an award to a successful operator, shall obtain a license from the clerk of the Circuit Court of Garrett County to do so. The annual license fee is [\$30] \$50 for each machine or device and shall be prorated quarterly. All annual licenses shall expire on the thirtieth day of April in each year and are transferable to a machine of the same type.

(2) The license fees collected under the provisions of this section shall be paid to the county for deposit in the county funds and disbursed therefrom in the manner and for the purposes prescribed by the county commissioners.