

(c) (1) In adopting sound level limits and noise control rules and regulations, the Department shall consider, among other things:

(i) The residential, commercial, or industrial nature of the area affected;

(ii) Zoning;

(iii) The nature and source of various kinds of noise;

(iv) The degree of noise reduction that may be attained and maintained using the best available technology;

(v) Accepted scientific and professional methods for measurement of sound levels; and

(vi) The cost of compliance with the sound level limits.

(2) The sound level limits adopted under this subsection shall be consistent with the environmental noise standards adopted by the Department.

(3) The sound level limits and noise control rules and regulations adopted under this subsection may not prohibit trapshooting or other target shooting on any range or other property in Frederick County that the Frederick County Department of Planning and Zoning has approved as a place for those sporting events.

(4) The sound level limits and noise control rules and regulations adopted under this subsection shall be as follows for residential heat pumps and air conditioning units:

(i) Residential heat pumps 75dba;

(ii) Residential air conditioning units 70dba.

(5) (I) THE SOUND LEVEL LIMITS AND NOISE CONTROL RULES AND REGULATIONS ADOPTED UNDER THIS SUBSECTION MAY NOT PROHIBIT TRAPSHOOTING, SKEETSHOOTING, OR OTHER TARGET SHOOTING BETWEEN THE HOURS OF 9 A.M. AND 10 P.M. ON ANY RANGE OR OTHER PROPERTY OF A SHOOTING SPORTS CLUB THAT IS CHARTERED AND IN OPERATION AS OF JULY 1, 1983. HOWEVER, THIS PROHIBITION DOES NOT APPLY IF THE SPORTS SHOOTING CLUB MOVES TO A PARCEL OF LAND THAT IS NOT CONTIGUOUS TO THE LOCATION OF THE CLUB ON JULY 1, 1983.

(II) THIS PARAGRAPH DOES NOT APPLY IN ALLEGANY, ANNE ARUNDEL, BALTIMORE CITY, CALVERT, CHARLES, GARRETT, HOWARD, MONTGOMERY, ST. MARY'S, AND WASHINGTON COUNTIES.

(d) (1) This section does not authorize the Department to adopt environmental noise standards, sound level limits, or noise control rules and regulations that apply to noise from: