AN AUDIOLOGIST HAS A GRACE PERIOD OF 30 DAYS AFTER THE AUDIOLOGIST'S LICENSE EXPIRES IN WHICH TO RENEW IT RETROACTIVELY, IF THE AUDIOLOGIST:

- (1) OTHERWISE IS ENTITLED TO HAVE THE LICENSE RENEWED; AND
- (2) PAYS TO THE BOARD THE RENEWAL FEE AND ANY LATE FEE SET BY THE BOARD.
  - REVISOR'S NOTE: This section is new language derived in part from the third sentence of Art. 43, § 795(a), from Art. 43, § 797(c) and the first two sentences of § 798(a), and from Art. 43, § 798(c).

Subsection (e) of this section is standard language added to this and, where necessary, corresponding sections of other titles of this article. It states expressly a provision that presently is only implied in the law -- i.e., that the Board has a duty to renew the license of a qualified licensee.

In subsection (a) of this section, the reference to a May 31 expiration date is new language added to conform to Board practice.

Subsection (b) of this section -- which provides for renewal notice -- includes new language added to conform to current Board practice and to similar provisions governing other health occupations in present Art. 43. See, e.g., Art. 43, § 634(c), as to psychologists, and Art. 43, § 868(d), as to social workers.

In subsection (c)(1) and (3)(i) of this section, standard language is added to this and, where necessary, corresponding sections of other titles of this article to state expressly provisions that presently are only implied in the law: i.e., that (1) other licensing requirements of this title apply to any renewal under this section; and (2) applications for renewal may be made only on the form required by the Board.

Subsection (d) of this section is revised to clarify that the Board has a duty to establish rules and regulations for continuing education requirements.

The third sentence of present Art. 43, § 798(a) -- which provides that, if the licensee fails to renew the license by the end of a 30-day grace period, the Board "may suspend" the license -- is deleted as unnecessary and as in conflict with