- (2) HAS BEEN APPROVED BY: (I) THE UNITED STATES THROUGH ITS AUTHORIZED AGENCY;
- (II) AN AUTHORIZED AGENCY OF AN AGREEMENT STATE;
- (III) A REGIONAL COMPACT OR EXECUTIVE AGREEMENT OF WHICH THIS STATE IS A MEMBER; OR
- (IV) THE DEPARTMENT OF HEALTH AND MENTAL HYGIENE; AND
- (3) IS OR WILL BE IN OPERATION AND WILL PROVIDE ADEQUATE CAPACITY AT THE TIME THAT THE ACTIVITY REGISTERED OR LICENSED UNDER § 689A OF THIS ARTICLE REQUIRES THE AVAILABILITY OR DISPOSAL CAPACITY FOR LOW-LEVEL NUCLEAR WASTE7.
- (4)--Will--PROVIDE--ADEQUATE--CAPACITY--FOR---THE DISPOSAL-OF-LOW-LEVEL-NUCLEAR-WASTE;-AND
- (5)--IF--THE--DISPOSAL--SITE-IS-IN-THIS-STATE;-IS UNLIKELY--TO--CAUSE--ANY--RISK--OF--LEAKAGE--OR--RELEASE--OF RADIATION--WHICH--IS-HARMFUL-TO-THE-HEALTH-OF-THE-PUBLIC;-AS DETERMINED-BY-ALL-SCIENTIFIC-TESTS-ACCEPTED-AS--RELIABLE--BY THE-APPROPRIATE-AGENCY-OF-THE-UNITED-STATES-DEPARTMENT;
- (B) (C) UPON PETITION BY ANY PERSON, THE SECRETARY SHALL SCHEDULE AND CONDUCT PUBLIC HEARINGS AND MAKE SPECIFIC FINDINGS AS TO THE CONDITIONS PROVIDED IN SUBSECTION (A) (B) OF THIS SECTION.
- (C) (D) THE-GENERAL-ASSEMBLY, --BY-JOINT-RESOLUTION INTRODUCED--IN--THE-FIRST--SESSION-SUBSEQUENT-TO-THE SECRETARY S-ACTION, -MAY-DISAFFIRM (1) THE ADMINISTRATIVE, EXECUTIVE, AND LEGISLATIVE REVIEW COMMITTEE OF THE GENERAL ASSEMBLY SHALL REVIEW AT A PUBLIC HEARING THE CERTIFICATION RULE OF THE SECRETARY DEPARTMENT OF HEALTH AND MENTAL HYGIENE CERTIFYING THAT A TECHNOLOGY OR MEANS FOR THE PERMANENT DISPOSAL OF LOW-LEVEL NUCLEAR WASTE MEETS THE CRITERIA PROVIDED IN SUBSECTION (A) (B) OF THIS SECTION.
- (2) THE COMMITTEE SHALL PROMPTLY NOTIFY THE GENERAL ASSEMBLY OF THE TEXT OF THE PROPOSED RULE AND OF THE DATE OF THE COMMITTEE'S HEARING ON THE PROPOSED RULE.

689E.

- (A) THE FOLLOWING STATE AGENCIES SHALL COOPERATE IN ASSISTING THE SECRETARY IN EVALUATING ANY TECHNOLOGY OR MEANS FOR THE PERMANENT DISPOSAL OF LOW-LEVEL NUCLEAR WASTE:
 - (1) THE DEPARTMENT OF NATURAL RESOURCES;
 - (2) THE DEPARTMENT OF TRANSPORTATION;
- (3) THE DEPARTMENT OF ECONOMIC AND COMMUNITY DEVELOPMENT: