- (A) BY--DECEMBER--31--OF--EVERY--YEAR,--EACH---BOARD, COMMISSION,--COUNCIL,--COMMITTEE--AND-SIMILAR-BODY-OF-TWO-OR MORE-PERSONS-IN-THE-EXECUTIVE-AND--INDEPENDENT--BRANCHES--OF THE--STATE--GOVERNMENT-FOR-WHICH-SPECIFIC-APPROPRIATIONS-ARE NOT-MADE-IN-THE-BUDGET-BILL-SHALL-SUBMIT-TO--THE--DEPARTMENT OF--FISCAL--SERVICES--A--REPORT-INDICATING-THE-SOURCE-OF-ITS AUTHORITY,-ITS-PURPOSE,-ITS-FUNCTIONS,-THE-SOURCE-AND-AMOUNT OF-ITS-FUNDS,-THE-CURRENT-MEMBERSHIP-AND-THE-TERMS-OF-OFFICE OF-ITS-MEMBERS,-THE-NUMBER-OF-TIMES-IT-HAS--MET--DURING--THE YEAR--JUST--ENDING,--AND--A-SUMMARY-OF-ITS-WORK-FOR-THE-YEAR JUST-ENDING,
- (A) (1) THE GENERAL ASSEMBLY FINDS AND DECLARES THAT INFORMATION IS NOT ALWAYS READILY AVAILABLE CONCERNING THOSE BOARDS, COMMISSIONS, COUNCILS, COMMITTEES, AND SIMILAR BODIES OF TWO OR MORE PERSONS IN THE EXECUTIVE BRANCH OF THE STATE GOVERNMENT WHICH DO NOT RECEIVE SPECIFIC APPROPRIATIONS IN THE BUDGET BILL.
- (2) THE PURPOSE OF THIS SECTION IS TO ESTABLISH A CATALOG OF THESE UNITS IN ORDER TO PROVIDE A CENTRAL COMPILATION OF INFORMATION ABOUT THESE UNITS AND TO PROMOTE COOPERATION AND EFFICIENCY IN STATE GOVERNMENT.
- (B) ANY SUCH UNIT THAT DOES NOT RECEIVE A SPECIFIC APPROPRIATION IN THE BUDGET BILL ENACTED FOR EACH FISCAL YEAR SHALL REGISTER BY JANUARY 15 OF EACH SUCCEEDING YEAR WITH THE DEPARTMENT OF FISCAL-SERVICES LEGISLATIVE REFERENCE ON THE FORM THAT THE DEPARTMENT REQUIRES.
- (B) (C) THESE-REPORTS THE REGISTRATION SHALL BE SUBMITTED BY THE SECRETARY OF A PRIMARY DEPARTMENT, THE COMMISSIONER OF HIGHER EDUCATION, THE OFFICE OF THE GOVERNOR, OR THE HEAD OF ANY AGENCY NOT PART OF A PRIMARY DEPARTMENT, AS APPROPRIATE.
 - (D) THE REGISTRATION SHALL INDICATE THE UNIT'S:
 - (1) SOURCE OF AUTHORITY;
 - (2) PURPOSE AND FUNCTION;
 - (3) GENERAL DESCRIPTION OF FUNDING;
 - (4) CURRENT MEMBERS;
 - (5) TERMS OF OFFICE;
- (6) NUMBER OF MEETINGS HELD DURING THE YEAR PREVIOUS TO THE REPORT; AND
- PREVIOUS TO THE REPORT.
- SECTION 2. AND BE IT FURTHER ENACTED, That this Act shall take effect July 1, 1979.