BY repealing

The Public Local Laws of Baltimore City Section 16-15 Article 4 - Public Local Laws of Maryland (1969 Edition and 1978 Supplement, as amended)

BY repealing and reenacting, with amendments,

The Public Local Laws of Baltimore City
Section 16-12(e) and 16-13
Article 4 - Public Local Laws of Maryland
[1969 Edition and 1978 Supplement, as amended]

BY repealing and reenacting, with amendments,

Article 32A - Department of Law
Section 2
Annotated Code of Maryland
[1976 Replacement Volume and 1978 Supplement]

SECTION 1. BE IT ENACTED BY THE GENERAL ASSEMBLY OF MARYLAND, That section(s) of the Code of Public Local Laws of Maryland be repealed, amended, or enacted to read as foilows:

Article 4 - Baltimore City

[16-15.

The Attorney General of the State shall be the attorney for and represent the Police Department and Police Commissioner of Baltimore City.]

16-12.

(e) The chairman of the board, a vice chairman, who shall act as chairman in the absence of the person so appointed, and a secretary shall be elected by the board from its members. The board may summon any member of the Department in connection with any matter pending before it, but due regard shall be given to the convenience of the person summoned and the manpower needs of his district or unit. The board shall, with the approval of the Commissioner, adopt procedures for the submission of matters which it is empowered to consider and for the time and conduct of its meetings and the meetings of its committees. Such rules and regulations shall contain, but shall not be limited to, a provision that no person other than a member of the board [or a representative of the attorney general] may attend any meeting of the board or any committee without the consent of the member whose suggestion or problem is under consideration and a majority vote of the board except during the time that such person is called to present views to the board or committee; a provision that a board member from the same district or unit as a person whose suggestion