

[[(9)]] (8) TWO ELECTED COUNTY OFFICIALS;
[[(10)]] (9) THE ATTORNEY GENERAL OF
MARYLAND;
[[(11)]] (10) ONE ELECTED MUNICIPAL
OFFICIAL;
[[(12)]] (11) ONE STATE'S ATTORNEY; AND
[[(13)]] (12) ONE PERSON FROM THE GENERAL
PUBLIC.

(B) EXCEPT FOR THOSE MEMBERS APPOINTED BY THE PRESIDENT OF THE SENATE, THE SPEAKER OF THE HOUSE, AND THE CHIEF JUDGE OF THE COURT OF APPEALS, ALL MEMBERS ARE APPOINTED BY THE GOVERNOR. THE EXECUTIVE DIRECTOR OF THE GOVERNOR'S COMMISSION, THE SECRETARY OF PUBLIC SAFETY AND CORRECTIONAL SERVICES, [[THE SECRETARY OF BUDGET AND FISCAL PLANNING,]] AND THE ATTORNEY GENERAL SHALL SERVE EX OFFICIO.

(C) A VACANCY OCCURRING BEFORE THE EXPIRATION OF A TERM SHALL BE FILLED BY THE APPOINTING AUTHORITY FOR THE REMAINDER OF THE TERM. A MEMBER SERVES UNTIL HIS SUCCESSOR IS APPOINTED AND QUALIFIES.

(D) MEMBERS SHALL RECEIVE NO COMPENSATION FOR THEIR SERVICES, BUT SHALL BE REIMBURSED FOR THEIR REASONABLE EXPENSES AS PROVIDED IN THE STATE BUDGET.

(E) IN THE PERFORMANCE OF ITS FUNCTIONS, THE ADVISORY BOARD MAY USE THE SERVICES OF THE STAFF AND THE FACILITIES OF THE DEPARTMENT OF PUBLIC SAFETY AND CORRECTIONAL SERVICES, [[THE DEPARTMENT OF BUDGET AND FISCAL PLANNING,]] THE ADMINISTRATIVE OFFICE OF THE COURTS, AND THE GOVERNOR'S COMMISSION ON LAW ENFORCEMENT AND THE ADMINISTRATION OF JUSTICE, SUBJECT TO THE APPROVAL OF THE HEAD OF THE RESPECTIVE DEPARTMENT OR AGENCY.

745. DUTIES OF ADVISORY BOARD.

(A) THE ADVISORY BOARD SHALL PERFORM THE DUTIES SET FORTH IN THIS SECTION AND THOSE OF AN ADVISORY NATURE THAT MAY OTHERWISE BE DELEGATED TO IT IN ACCORDANCE WITH LAW.

(B) IT SHALL ADVISE THE SECRETARY AND THE COURT OF APPEALS AND ITS CHIEF JUDGE ON MATTERS PERTAINING TO THE DEVELOPMENT, OPERATION, AND MAINTENANCE OF THE CRIMINAL JUSTICE INFORMATION SYSTEM, AND SHALL MONITOR THE OPERATION OF THE SYSTEM.

(C) IT SHALL PROPOSE AND RECOMMEND TO THE SECRETARY, AND, IN CONJUNCTION WITH THE STANDING COMMITTEE ON RULES OF THE COURT OF APPEALS, TO THE COURT AND ITS CHIEF JUDGE, RULES AND REGULATIONS NECESSARY TO