

by the leaders of each House respectively; three economists, three representatives of industry or business and three representatives of the public to be appointed by the Governor; and be it further

RESOLVED, That the Commission report its findings and recommendations to, and draft legislation for, the General Assembly not later than December 31, 1977.

Approved May 17, 1976.

No. 72

(House Joint Resolution No. 89)

A House Joint Resolution concerning

Continuation of the Existence of the Governor's
Commission to Study Judicial Pensions

FOR the purpose of requesting the Governor to continue the existence of the Governor's Commission to Study Judicial System Pensions under Resolution No. 8 of the 1975 General Assembly.

WHEREAS, The General Assembly created the Governor's Commission to Study the Judicial Pension System under Resolution No. 8 of the 1975 General Assembly; and

WHEREAS, The Governor's Commission to Study the Judicial Pension System held an initial meeting on October 2, 1975, at which time the Commission first learned of the existence of a legislative committee, chaired by Senator James Clark of the Senate Finance Committee, which legislative committee is studying in depth numerous aspects of the State employees', teachers' and State police retirement systems; and

WHEREAS, The legislative committee chaired by Senator Clark did not complete its assignment prior to the 1976 General Assembly; and

WHEREAS, The Governor's Commission to Study the Judicial Pension System should make its proposals in light of data to be obtained by the legislative committee chaired by Senator Clark and its consultant, and should coincide its proposals, where feasible, with the fundamental policy that will be adopted by the legislative committee chaired by Senator Clark; and

WHEREAS, The Governor's Commission to Study the Judicial Pension System has already submitted four important but relatively technical adjustments of omissions or inequities in the present judicial pension system, and has shown that it can accomplish its