

Gale Henry Capt	Gale Henry Capt	<p>situate at Quantico Mills 1 framed wood dwelling house 1 story 30 by 25 ft</p> <p>1 framed wood Cook house 1 story 28 by 16 with a cellar.</p> <p>1 sawed log meat house 1 story 12 by 12</p> <p>1 framed wood milk house 1 story 10 by 10</p> <p>1 framed wood Carriage house 1 story 20 by 12</p>	1	4	80	300	"	300.00
Crawford John	Gale Mary	<p>situate at Quantico Mills 1 framed wood dwelling house 2 stories 36 by 18</p> <p>1 sawed log Cook house 1 story 16 by 20</p> <p>1 old round pole stable 1 story 16 by 14</p>	1	2	80	300	"	250.00 -
Garrattson Thomas	Garrattson Thomas	<p>situate at Quantico 1 framed wood dwelling house 1 story 18 by 22 feet</p> <p>1 hewed log Cook house very old 1 story 16 by 12</p> <p>1 milk house wood framed 1 story 9 by 18</p> <p>1 sawed log meat house 1 story 12 by 13 ft</p> <p>1 framed wood stable 1 story 32 by 20</p>	1	4	80	200	"	200.00 -
Knight James	Garrattson Thomas	<p>situate near the heads of manumco</p> <p>1 framed wood dwelling house 1 story 16 by 26 ft</p> <p>1 old wood framed kitchen 1 story 16 by 12 ft</p>	1	1	80	150	"	150.00
Gillips Grace	Gillips Lillaton	<p>situate near Barron Creeks</p> <p>1 framed wood dwelling house</p>						
		<p>2 stories 28 by 16 ft</p> <p>1 sawed log meat house 1 story 10 by 10 ft</p> <p>1 framed wood milk house 1 story 5 by 5</p> <p>1 Cook house of hewed logs 1 story 20 by 15</p>	1	3	80	150	"	150.00
Humphris Joseph	Humphris Joseph	<p>situate near Rockawalking Branch</p> <p>1 framed wood dwelling house 1 story 28 by 18</p> <p>1 log Cook house 1 story 20 by 15 ft</p> <p>1 framed wood milk house 1 story 6 by 8</p>	1	2	80	200	"	200.00
Hitch Elgit William	Hitch Elgit William	<p>situate near Rockawalking Branch</p> <p>1 framed wood dwelling house 2 stories 34 by 30 ft with a cellar</p> <p>1 framed wood Cook house 1 story 16 by 12 ft with a shed 12 by 18 ft</p> <p>1 room adjoining 18 by 16 ft with covered way 1 sawed log smoke house 1 story 12 by 12 ft</p> <p>1 wood framed Carriage house 1 story 10 by 12 feet</p>	1	3	80	500	"	500.00