ANNE ARUNDEL COUNTY THENCE RUNNING WESTERLY AND NORTHERLY TO THE CENTERLINE OF ADMIRAL DRIVE; thence with the center line of Admiral Drive in a southeasterly direction to the intersection of the extended south boundary of the Tenth Plat of Admiral Heights Subdivision; thence easterly along the south boundaries of the Tenth and Eighth Plats of Admiral Heights Subdivision to the west boundary of the Sixth Plat of Admiral Heights Subdivision; thence southerly along said west boundary to the southwest corner of said Sixth Plat; thence easterly along the south boundary of the Sixth Plat to the place of beginning at Windell Avenue; This will be known as the Third Ward.

BEL AIR

(Harford County)

PESOLUTION NO. 35

RESOLUTION of the Commissioners of Bel Air to enlarge the corporate boundaries of the town of Bel Air and thereby amend the charter of the town of Bel Air by adding therete a new section to be known as Section 104K.

resolution of the Commissioners of Bel adopted pursuant to the authority of Article XI-E of the Constitution of Maryland, and Section 19 of Article 23A of the Annotated Code of Maryland, (1973 Replacement Volume), title "Corporations, Municipal", sub-title "Home Rule", sub-heading "Annexation", to enlarge the corporate boundaries of the Town of Bel Air, and to amend Everstine's Code of the Public Local Laws of Harford County, 1965 edition, sub-title "Bel Air", by adding Section 104K, being a part of Article 13 of the Code of Public Local Laws of Maryland as re-codified by said Everstine's Code, a part of the Code of the Town of Bel Air, and a part of the Charter of the Town of Bel Air, annexing to said corporate boundaries the following area, contiguous to and adjoining the present easterly corporate boundaries of the Town of Bel Air, being lands owned by the Town of Bel Air, a municipal corporation of Maryland, which is particularly described as follows:

BEGINNING for the same at a point in the southeasternmost side of the Bel Air and Churchville State Road which said point is at the northerly end