

COUNTY LOCAL LAWS

PETITION FILED WITH THE COUNTY EXECUTIVE AND SIGNED BY 10,000 REGISTERED VOTERS OF THE COUNTY. WHEN SO PROPOSED, WHETHER BY ACT OF THE COUNCIL OR BY PETITION, THE QUESTION SHALL BE SUBMITTED TO THE VOTERS OF THE COUNTY AT THE NEXT GENERAL ELECTION OCCURRING AFTER THE PASSAGE OF SAID ACT OR THE FILING OF SAID PETITION; AND IF AT SAID ELECTION THE MAJORITY OF VOTES CAST ON THE QUESTION SHALL BE IN FAVOR OF THE PROPOSED AMENDMENT, SUCH AMENDMENT SHALL STAND ADOPTED FROM AND AFTER THE THIRTIETH DAY FOLLOWING SAID ELECTION. ANY AMENDMENTS TO THIS CHARTER, PROPOSED IN THE MANNER AFORESAID, SHALL BE PUBLISHED BY THE COUNTY EXECUTIVE IN THE COUNTY NEWSPAPERS OF RECORD FOR FIVE SUCCESSIVE WEEKS PRIOR TO THE ELECTION AT WHICH THE QUESTION SHALL BE CONSIDERED BY THE VOTERS OF THE COUNTY.

ARTICLE XII

TRANSITIONAL PROVISIONS

SECTION 1201. NATURE OF THIS ARTICLE. THE PROVISIONS OF THIS ARTICLE RELATE TO THE TRANSITION FROM THE EXISTING COMMISSIONER FORM OF GOVERNMENT TO THE FORM OF GOVERNMENT PROVIDED IN THIS CHARTER. WHERE INCONSISTENT WITH THE FOREGOING ARTICLES OF THIS CHARTER, THE PROVISIONS OF THIS ARTICLE SHALL CONSTITUTE EXCEPTIONS THERETO.

SECTION 1202. THE COUNTY COMMISSIONERS. THE COUNTY COMMISSIONERS IN OFFICE AT THE EFFECTIVE DATE OF THIS CHARTER, NOT TO EXCEED FIVE IN NUMBER, SHALL CONTINUE TO HOLD OFFICE UNTIL THE ADDITIONAL MEMBERS OF THE FIRST COUNCIL ARE ELECTED AND TAKE OFFICE AS PROVIDED IN SECTIONS 1203, 1204, AND 1205 OF THIS CHARTER. DURING THE TIME BETWEEN THE EFFECTIVE DATE OF THIS CHARTER AND THE TIME THAT THE ADDITIONAL MEMBERS OF THE FIRST COUNCIL TAKE OFFICE, THE SAID COUNTY COMMISSIONERS SHALL EXERCISE ONLY THOSE POWERS AND PERFORM ONLY THOSE DUTIES ASSIGNED TO THEM IMMEDIATELY PRIOR TO THE EFFECTIVE DATE OF THIS CHARTER. AT THE TIME THAT THE ADDITIONAL MEMBERS OF THE FIRST COUNCIL TAKE OFFICE, THE SAID COUNTY COMMISSIONERS SHALL BECOME AT-LARGE COUNCILMEN AND THE OFFICE OF COUNTY COMMISSIONER SHALL CEASE TO EXIST IN PRINCE GEORGE'S COUNTY. SHOULD ONE OR MORE OF THE