

## PRINCE GEORGE'S COUNTY

APPOINTMENTS. ADMINISTRATIVE APPOINTMENTS BY THE COUNTY EXECUTIVE TO THE POSITION OF CHIEF ADMINISTRATIVE OFFICER, HEAD OF AN AGENCY IN THE EXECUTIVE BRANCH OF THE COUNTY GOVERNMENT, OR MEMBER OF A BOARD OR COMMISSION SHALL BE SUBJECT TO CONFIRMATION BY THE COUNCIL. THE COUNCIL SHALL HOLD PUBLIC HEARINGS ON ALL SUCH APPOINTMENTS NOT LESS THAN TEN DAYS AND NOT MORE THAN TWENTY DAYS AFTER THEIR SUBMISSION TO THE COUNCIL BY THE COUNTY EXECUTIVE. IF THE COUNCIL FAILS TO ACT TO CONFIRM OR REJECT SUCH APPOINTMENTS WITHIN THIRTY DAYS OF THEIR SUBMISSION TO THE COUNCIL BY THE COUNTY EXECUTIVE, THE APPOINTMENT SHALL STAND APPROVED. IN THE CASE OF APPOINTMENTS BY THE COUNTY EXECUTIVE TO THE POSITION OF CHIEF ADMINISTRATIVE OFFICER OR HEAD OF AN AGENCY IN THE EXECUTIVE BRANCH OF THE COUNTY GOVERNMENT, A VOTE OF TWO-THIRDS OF THE MEMBERS OF THE FULL COUNCIL SHALL BE REQUIRED TO REJECT SUCH APPOINTMENT. IN THE CASE OF APPOINTMENTS BY THE COUNTY EXECUTIVE TO MEMBERSHIP ON A BOARD OR COMMISSION, A VOTE OF A MAJORITY OF THE FULL COUNCIL SHALL BE REQUIRED TO REJECT SUCH APPOINTMENT.

## ARTICLE IV

## EXECUTIVE BRANCH

SECTION 401. COMPOSITION. THE EXECUTIVE BRANCH OF THE COUNTY GOVERNMENT SHALL CONSIST OF THE COUNTY EXECUTIVE AND ALL OFFICERS, AGENTS, AND EMPLOYEES UNDER HIS SUPERVISION AND AUTHORITY.

SECTION 402. EXECUTIVE POWER AND DUTIES. ALL EXECUTIVE POWER VESTED IN PRINCE GEORGE'S COUNTY BY THE CONSTITUTION AND LAWS OF MARYLAND AND THIS CHARTER SHALL BE VESTED IN THE COUNTY EXECUTIVE WHO SHALL BE THE CHIEF EXECUTIVE OFFICER OF THE COUNTY AND WHO SHALL FAITHFULLY EXECUTE THE LAWS. HIS POWERS, DUTIES, AND RESPONSIBILITIES SHALL INCLUDE, BUT SHALL NOT BE LIMITED TO: (1) PREPARING AND SUBMITTING TO THE COUNCIL AND THE PUBLIC, WITHIN NINETY CALENDAR DAYS AFTER THE CLOSE OF THE FISCAL YEAR, AN ANNUAL REPORT ON THE ACTIVITIES AND ACCOMPLISHMENTS OF THE COUNTY GOVERNMENT, INCLUDING A DETAILED FINANCIAL STATEMENT; (2) PROVIDING THE COUNCIL, OR A COMMITTEE THEREOF, WITH ANY INFORMATION CONCERNING THE EXECUTIVE